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**Intrusion Detection in Depth**

**GCIA Practical Assignment**

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## Assignment 1 -Describe the State of Intrusion Detection

### Features of Enterprise -scale IDS systems.

This paper reviews the standard approach to Enterprise -scale intrusion detection and highlights the particular challenges faced by large -scale deployments. A series of alternative approaches to detecting intrusions is presented, focusing on new developments within this field.

An Enterprise network contains at least several thousand network connected devices, and is used by many thousands of staff. For this size of installation, effective intrusion detection is vital.

The fast-paced change of IT equipment and configuration within many organisations of this size makes complete protection unworkable without an intolerable overhead on business functionality. There will always be new systems deployed, or modifications to existing systems, without complete security. As well as the risk from "zero day" vulnerabilities<sup>1</sup>, once a patch exists for a known vulnerability it will take significant time to be deployed across the enterprise. During this time, the enterprise is exposed to risk and yet cannot disconnect without affecting the business. Effective intrusion detection allows company information security teams to manage this risk by identifying, responding to, and recovering from incidents.

The standard approach to providing intrusion detection in such an organisation is to deploy network-based IDS<sup>2</sup> at entry points and on key LANs and then host -based IDS<sup>3</sup> on critical servers. Given the scale of enterprises of this nature such a deployment is likely to include around 50 network sensors and a few hundred host -based sensors. These sensors will have to be monitored and managed by a series of global teams covering different time zones.

The major issues that such a deployment faces include:

Network sensors are blind to some threats.

1. LANs are normally provided via switches with few, if any, collision domains containing multiple servers.
2. Network speeds are increasing to Gigabit volumes, faster than sensors can analyse.
3. Use of network and application -level encryption (VPN, SSL and IPSEC) is increasing.
4. Enterprises run their own proprietary application protocols across the networks.

Deploying and maintaining intrusion detection has a high overhead.

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<sup>1</sup> Cliff, Exploits: Zero Day Exploit

<sup>2</sup> Bace, p49.

<sup>3</sup> Amoroso, p55.

5. Difficulty in gaining buy-in from systems administration teams to deploy, maintain and respond to host-based IDS systems due to memory and processor overhead on systems
6. The difficulties of rolling out updated detection signatures to meet new threats and vulnerabilities.
7. The high level of alarms, both those that turn out to be false alarms and also the high level of questionable use of enterprise networks .

Risks are introduced into the environment by deploying intrusion detection.

8. Adding to the information security risks by providing a centralised monitoring point and an access/reporting method to every critical host.
9. Legal and regulatory issues of monitoring staff behaviour<sup>4</sup>.

Other issues.

10. The detections tend to be signature-based, with a small number of known out-of-spec generic detections.
11. Host-based solutions are not available for all platforms.
12. Few effective tools exist to integrate output from intrusion detection systems into problem management tools to allow prioritised response to attacks.

Many of the issues around network sensors' blindness can be tackled using Hybrid intrusion detection systems. These are host-based sensors that, as well as reviewing operating system logs, also include a "shim" into the TCP/IP stack so that network traffic can be reviewed post-decryption and before being passed to the operating system. These tools generally also include a host-based firewall system to allow the automated blocking of detected bad packets. By reviewing the packets at the host after decryption, before passing the data to the host, the problems of faster network speed and encrypted traffic are avoided. Also as there is one sensor per host, protection is still provided irrespective of the collision domain the host is connected to.

However, these hybrid sensors are still blind to proprietary protocols and applications. They also require higher deployment time and effort, and higher maintenance costs, as there are more copies of the intrusion detection software to be managed. Also, some of the advantages of network-based intrusion detection, such as the ability to defend multiple machines with a single sensor, low impact on network performance and host CPU/memory and the ability to defend hosts with unusual or legacy operating systems are lost.

The overheads of deployment are an ongoing challenge that require the assistance of intrusion detection developers to improve deployment processes for new signature of the kind that are currently used for anti-virus protection and additional capabilities to tune signatures and alerting to reduce the workload on intrusion analysts while improving the ability to detect actual attacks amidst the chaff of false alarms and automated probing.

There are a number of new approaches that can complement the traditional partnership of network and host-based signature-based intrusion detection, allowing improved detection of higher-skilled attackers, without further adding to the burden of

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<sup>4</sup> Northcutt, p30-32

time and skill on corporate information security teams. In this paper, integrity checking, honeypot alarms and vulnerability correlation are discussed.

## Integrity Checking

The majority of successful intrusions result in the modification of key system or application files, with the exception of some worms (like CodeRed) that modify only system memory.<sup>5</sup> By using an integrity checking system such as Tripwire<sup>6</sup>, or ISS System Scanner Frozen Files<sup>7</sup> regular checks can be performed to calculate cryptographically-sound checksums of file contents. These can be compared with known good values held on read-only media. If a checksum has altered and no authorised change has been carried out on the system, then an intrusion has occurred.

This method of detecting intrusions has been so successful that attackers have begun to develop methods to circumvent its detective capabilities. As the file checker relies upon operating system information about the file, it can be fooled by kernel module alterations that provide false information<sup>8</sup>. Although booting from known good read-only media and mounting the drive will defeat these attempts to avoid detection, this is a luxury that can only be carried out on suspected compromised machines or on a very infrequent basis, due to the downtime required.

These databases of checksums are also useful in forensic work: by eliminating known good operating system and application files, attacker-modified data can be identified. The hundreds of megabytes of a standard Microsoft Office install can take days to sift through, to ensure that no Trojan code or sniffed passwords have been hidden within the many files and directories, but if a they can be quickly compared to a set of default install files, then the needle within the haystack of data can be easily found.

## Honeypot Alarms

Most enterprises suffer from Armadillo-style information security: they have a good tough exterior that is well-defended, surrounding a soft chewy inside that can be easily attacked once the outer shell has been compromised. Such organisations suffer a high risk of insider attack, from disgruntled staff or a workstation that has had a Trojan successfully installed. Traditional intrusion detection is limited against this threat, as identifying staff that are attempting to exceed their authority can be a difficult challenge.

One approach is to configure services or even entire systems that do not contain real information, but only bait files. These are closely monitored in ways that would generate false alarms if used on the real data, but can identify staff browsing around for information they are not authorised to access. For example, a server can be added to the HR LAN, named like other HR servers, but with a file share containing a spreadsheet called salary.xls. Any attempts to read, modify or access this file can be flagged by the host-based intrusion detection system. The network sensors can be

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<sup>5</sup> CERT, Section III Solutions.

<sup>6</sup> Tripwire

<sup>7</sup> ISS

<sup>8</sup> Seifried

tuned to look for the contents of this file. As there is no legitimate reason to access the file, the problem of false alarms is greatly reduced. Also, as the data has no value, staff can be lightly informed that they are doing wrong when they stumble across it, allowing them to cease probing without losing face. This also prevents them from accidentally accessing data, finding that nobody noticed and then moving on to steadily larger and larger policy deviance until a significant loss occurs.

It is important to note that deploying such systems on externally facing systems is ill - advised. Not only are they likely to attract increased attention from external attackers, as honeypot devices will respond as if vulnerable to probes, but also if the press are informed of the weakness they will find it hard to understand that sensitive information was exposed intentionally, even if the data was fabricated, and might report it as if it was a real weakness.

## **Vulnerability Correlation**

Another approach to improving enterprise scale intrusion detection is the integration of vulnerability data to reduce false alarms and overhead on analysts. These systems reduce priority of alerts if no weakness exists that matches the attack, and increase the priority if a known weakness is being targeted. Data is collected by host - and network-based vulnerability scanning tools about the operating systems, services and patch levels of the enterprise and held centrally for comparison with IDS data.

Many organisations carry out a similar process when tuning the performance of their intrusion detection systems. If they do not run IIS but only have Apache, they might manually disable the IIS signatures to allow their sensor to work at higher network loads.

This approach carries some risk, as systems are often run without the knowledge or approval of the security team, and approved components might include vulnerable systems without the knowledge of the defensive team. For example, various Cisco products come bundled with IIS<sup>9</sup> exposing the organisations to CodeRed risk. It only takes a few minutes to install a copy of VMware and add a surprising operating system to an environment.

Even the collection of vulnerability information can complicate intrusion detection systems. Unless a team are willing to filter all traffic from scanning hosts and introduce the risk that traffic spoofed from those addresses is ignored, then an intensive manual process must be carried out to remove alarms caused by network scanning.

Many organisations still need to know about attacks against systems they don't run, in order to catch the internal audit department testing their abilities. Attackers often have a series of attacks they can use and by downplaying the early attacks, the time available to block their later attempts might be reduced. No signature -based IDS can identify all attacks, and if all known ones are filtered as the organisation is patched, then the chance to alert before the unknown attacks are launched has been lost.

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<sup>9</sup> Cisco

## Summary

Large-scale intrusion detection systems are increasingly required to properly defend a large-scale organisation from computer misuse. However, reliance on solely network- and host-based systems can cause significant and wide-ranging problems. Alternative approaches, including integrity checking, honeypot alarms and vulnerability correlation, should also be considered to provide proper defence in depth.

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## Assignment 2 - Network Detects

### Detect 1 - Smurf attacks.

'Smurf' event detected by the RealSecure engine at 'sensorXXXX'.  
Details:

Source Address: 24.93.35.210  
Source MAC Address: 00:D0:XX:XX:XX:XX  
Destination Address: MY.NET.239.24  
Destination MAC Address: 00:90:XX:XX:XX:XX  
Time: Tue Sep 11 00:08:17 BST 2001  
Protocol: ICMP (1)  
ICMP Type: Echo Reply  
ICMP Code: None  
Priority: low  
Actions mask: 0xa44

#### 1. Source of Trace.

A company network.

#### 2. Detect was generated by:

RealSecure

#### 3. Probability the source address was spoofed:

Low, ICMP floods use unwitting amplification hosts to send the attack to the target, the packets used to initiate the attack has the target source spoofed as the source of those packets so that the replies go to the target.

#### 4. Description of attack:

Increasing numbers of internal desktop machines became the target of Smurf attacks as detected by RealSecure. Investigations of the source of the ICMP packets traced them to University, Cable Modem and Dial-up machines. The classic targets of compromise for use in DDoS attacks. However router logs indicated that the floods stopped at 100 packets every time and therefore were unlikely to affect system performance. Further investigation using Snop identified that ICMP request packets were being sent by the internal desktop machines and forensic examination discovered that they were running Napster.

Before Napster initiates a download it pings the hosts that offer that file to identify the fastest downloads. As RealSecure was stateless in reporting ICMP floods, the flurry of replies from multiple machines around the world triggered this signature.

It is an interesting fact that the same hosts that provide the ripe targets for DDoS zombies are exactly the same sources of the majority of Napster servers.

#### 5. Attack mechanism:



High volumes of ICMP replies from many hundreds of machines globally arrive at the target machine. This high volume of traffic floods networks and machine resources.

6. Correlations:

<http://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-1999-0513>  
<http://www.cert.org/advisories/CA-1998-01.html>

7. Evidence of active targeting:

Yes, only existing machines on the internal protected network were attacked.

8. Severity:

(Criticality + Lethality) - (System Countermeasures + Network Countermeasures) =  
Severity

$$(3 + 3) - (3 + 1) = 2$$

Criticality = 3, desktop machines are not critical to the organisation

Lethality = 3, Floods can delay a machine but ICMP based ones are unlikely to cause a crash

System Countermeasures = 3, Desktop hosts are mostly up to date with system patches

Network Countermeasures = 1, At this time ICMP replies were allowed through the firewall without requiring a corresponding request. This allowed the confusion to occur over the stimulus that caused these echo replies. This has now been upgraded to stateful ICMP inspection so that any Smurf attacks will be blocked..

9. Defensive recommendation:

Upgrade firewalls to allow only stateful replies to ICMP. Bill Burns ([http://people.netscape.com/shadow/work/inspect/fw1\\_icmp.html](http://people.netscape.com/shadow/work/inspect/fw1_icmp.html)) has the details of how to do this for Firewall-1. Ban Napster from internal networks, as it can be used to distribute copyright infringing material.

10. Multiple choice test question:

If you see traffic from 24.93.35.210 a working hypothesis for the reason for the traffic should be ?

- A) A compromised DDoS zombie is attacking from that address.
- B) A trusted business partner is trying to exchange information using EDI.
- C) The address is RFC1918 Private address space and must be spoofed.
- D) This is a cable modem home user on the RoadRunner network.

Answer D), This address resolves to

ServiceCo LLC - Road Runner (NET-ROAD-RUNNER-3-A)

13241 Woodland Park Road  
Herndon, VA 20171  
US

Netname: ROAD-RUNNER-3-A  
Netblock: 24.92.160.0 - 24.95.255.255  
Maintainer: SCRR

## Detect 2 - DDoS Backscatter

```
snoop -v -x 0
```

```
ETHER: ----- Ether Header -----  
ETHER:  
ETHER: Packet 124 arrived at 17:26:3.82  
ETHER: Packet size = 60 bytes  
ETHER: Destination = 8:0:XX:XX:XX:XX, XXX  
ETHER: Source = 8:0:XX:XX:XX:XX, XXX  
ETHER: Ethertype = 0800 IP  
ETHER:  
IP: ----- IP Header -----  
IP:  
IP: Version = 4  
IP: Header length = 20 bytes  
IP: Type of service = 0x00  
IP: xxx. .... = 0 precedence  
IP: ...0 .... = normal delay  
IP: .... 0... = normal throughput  
IP: .... .0.. = normal reliability  
IP: Total length = 40 bytes  
IP: Identification = 12774  
IP: Flags = 0x0  
IP: .0.. .... = may fragment  
IP: ..0. .... = last fragment  
IP: Fragment offset = 0 bytes  
IP: Time to live = 241 seconds/hops  
IP: Protocol = 6 TCP  
IP: Header checksum = 4d33  
IP: Source address = 194.204.128.94, 194.204.128.94  
IP: Destination address = MY.NET.107.91, MY.NET.107 .91  
IP: No options  
IP:  
TCP: ----- TCP Header -----  
TCP:  
TCP: Source port = 40728  
TCP: Destination port = 34587  
TCP: Sequence number = 0  
TCP: Acknowledgement number = 3400998452  
TCP: Data offset = 20 bytes  
TCP: Flags = 0x14  
TCP: ..0. .... = No urgent pointer  
TCP: ...1 .... = Acknowledgement  
TCP: .... 0... = No push  
TCP: .... .1.. = Reset  
TCP: .... ..0. = No Syn  
TCP: .... ...0 = No Fin  
TCP: Window = 0  
TCP: Checksum = 0x55fa
```

TCP: Urgent pointer = 0  
TCP: No options  
TCP:

```
0: 0800 209b e138 0800 8713 d7c4 0800 4500  .. .8.....E.  
16: 0028 31e6 0000 f106 4d33 c2cc 805e XXXX  . 1.....M3...^.0  
32: 6b5b 9f18 871b 0000 0000 cab7 1e34 5014  k[.....4P.  
48: 0000 55fa 0000 1955 a012 2798      ..U....U..'
```

#### 1. Source of Trace.

A company network

#### 2. Detect was generated by:

A review of firewall logs and then Solaris snoop. Snoop is a tool that is broadly equivalent to TCPDump and is shipped with Solaris by default.

#### 3. Probability the source address was spoofed:

Very low, TTL of packets broadly matched the reverse traceroute. Although the source address of the packets that caused this response were definitely spoofed.

#### 4. Description of attack:

The network is receiving many thousands of packets with ACK and RST set, however no corresponding SYNs have been sent. The possibility that it was a scan of some sort was discounted once it became clear that no useful data was being returned, the scan was so slow that it would take thousands of years to complete and that the source of the ACK/RST traffic was a router.

#### 5. Attack mechanism:

Spoofed SYNs are sent to the target router to fill state tables and provoke a denial of service. A router is often the target for this as they tend to have less logging enabled than end host devices and by disabling ISP border routers even end users with DHCP addresses can be effectively disconnected from the network with no recourse within their power.

The attack has a second order feature in that if your network is selected as the spoofed source of the traffic then reputational damage can ensue if the attacked system administrators do not realise that your network isn't the source of this attack.

In extreme cases the backscatter from the attack can flood the spoofed sourced network, however in many cases the attacker chooses a wide range of spoofed sources so that load is distributed across many networks without significant issue for any one of them.

#### 6. Correlations:

<http://cve.mitre.org/cgi-bin/cvename.cgi?name=CVE-1999-0116>

<http://www.cert.org/advisories/CA-1996-21.html>

#### 7. Evidence of active targeting:

Low, as the entire range of addresses was hit it is likely that the spoofed source would have been many networks and that it was only chance that our network was involved.

Recent papers highlight that this activity is very common,  
<http://www.cs.ucsd.edu/~savage/papers/UsenixSec01.pdf>

#### 8. Severity:

(Criticality + Lethality) - (System Countermeasures + Network Countermeasures) =  
Severity

$$(5 + 2) - (3 + 4) = 0$$

Criticality = 5 Every host within the address range had packets launched at it, including all critical internal servers

Lethality = 2 Although from a technical prospective the attack would score a 0 as low rates of ACK,RST do nothing to a host, as a PR attack it can be lethal.

System Countermeasures = 3 Hosts run a mix of patch levels although some have host based IDS.

Network Countermeasures = 4 A correctly configured firewall stopped these packets and raised alerts from the logs so that a response could be made. Even if the packets had penetrated the firewall internal routers would have dropped them as they did not originate from the application proxy servers within the DMZ.

#### 9. Defensive recommendation:

Maintain a well configured perimeter firewall and review the logs to identify such behaviour to eliminate the technical risk. The PR and political risk can be mitigated by having a good working relationship with the abuse department of your ISPs so that they are likely to call you rather than assume you are launching an attack if such a thing is reported to them. ISPs can also filter the traffic within their network and reduce the bandwidth consumed. However for the low volume of traffic it is likely that the overhead of the additional filter on the ISP router would outweigh the performance benefit of dropping this traffic.

#### 10. Multiple choice test question:

If you see a port scan with ACK/RST set across your network range, the best response is to

- A) Complain to the source address that they are scanning you and request that they take administrative action against their staff launching scans at your network.
- B) Shun that address by reconfiguring the firewall and pass the address to other organisations so that they can add it to their watch lists but do not inform the

attacker organisation in case you alert them to the fact you have detected their attack.

- C) Check for SYN's originating from your own machines, and if there aren't any report that you are the spoofed source SYN flood to your ISP and the source of the ACK/RSTs.
- D) Disconnect your network as it is a sign of a total compromise of your critical servers.

Answer: C)

### Detect 3 - Welcome all guests !

Event: Guest user login  
Event Time: Monday, September 17, 2001 10:48:18  
Event Priority: 1  
SystemAgent = DomainController  
Destination = Default

#### 1. Source of Trace.

A company network.

#### 2. Detect was generated by:

RealSecure

#### 3. Probability the source address was spoofed:

0, a full login occurred and files were modified making the chances of a correctly spoofed three-way handshake very low.

#### 4. Description of attack:

The default posture of the majority of NT security administrators is to rename and disable the guest account. The guest account is a special built-in account in NT that can be used to access some resources if not controlled carefully. Within the network a large number of alerts that the Guest account was being used were reported. Investigation highlighted that these access attempts were in fact by a new member of staff (Paul Guesten), with NT username GuestenP.

#### 5. Attack mechanism:

By using default accounts an attacker can gain privileges that are normally reserved for registered users.

<http://cve.mitre.org/cgi-bin/cvename.cgi?name=CAN-1999-0546>

#### 6. Correlations:

Although many references can be found to disabling the Guest account, e.g.

[http://www.cert.org/tech\\_tips/win\\_configuration\\_guidelines.html#V](http://www.cert.org/tech_tips/win_configuration_guidelines.html#V) . No evidence could be found of other teams experiencing this problem with Guest accounts.

7. Evidence of active targeting:

Yes, critical internal systems were connected, authenticated and accessed.

8. Severity:

(Criticality + Lethality) - (System Countermeasures + Network Countermeasures) = Severity

$$(5 + 4) - (3 + 1) = 5$$

Criticality = 5, key servers were accessed

Lethality = 4, if someone can re-enable and gain access to a Guest account they are using a new exploit that may be used to gain access to other disabled accounts.

System Countermeasures = 3, Host-based IDS raised the alarm although access was achieved.

Network Countermeasures = 1, No internal filters stopped this user from being able to access the resources using the Guest account.

9. Defensive recommendation:

If staff are unwilling to change their surname then ensure that IDS pattern matching is correct. This kind of false positive is annoying but the complementary false negative that as the Guest account has been renamed its use will not trigger the signature is more significant. Guest and other default accounts should have difficult passwords set, be disabled and if possible re-named to provide multiple layers of obscurity to attackers.

10. Multiple choice test question:

Which of these regular expressions is the right way to match a guest login from the NT logs ?

- a) GUEST
- b) @(GUEST|guest)
- c) @(GUEST|guest)\$
- d) S-1-5-21-[0-9]\*-[0-9]\*-[0-9]\*-.501

Answer d) - NT accounts should be tracked by SID, not name to avoid the risk of renamed accounts avoiding detection.

## Detect 4- ISS RealSecure Kills

'RealSecure\_Kill' event detected by the RealSecure engine at 'SensorXXXX'.

Details:

Source Address: 203.34.60.45  
Source Port: 4471  
Source MAC Address: 08:00:XX:XX:XX:XX  
Destination Address: MY.NET.254.4

Destination Port: HTTP (80)  
Destination MAC Address: 08:00:XX:XX:XX:XX  
Protocol: TCP (6)  
Priority: high  
Actions mask: 0xa44  
Event Specific Information:  
CUSTID: 1401902

'RealSecure\_Kill' event detected by the RealSecure engine at 'SensorXXXX'.

Details:

Source Address: 202.56.229.83  
Source Port: 2045  
Source MAC Address: 08:00:XX:XX:XX:XX  
Destination Address: MY.NET.254.4  
Destination Port: HTTP (80)  
Destination MAC Address: 08:00:XX:XX:XX:XX  
Protocol: TCP (6)  
Priority: high  
Actions mask: 0xa44  
Event Specific Information:  
CUSTID: 6514002

'RealSecure\_Kill' event detected by the RealSecure engine at 'SensorXXXX'.

Details:

Source Address: 62.172.160.50  
Source Port: 13816  
Source MAC Address : 08:00:XX:XX:XX:XX  
Destination Address: MY.NET.254.4  
Destination Port: HTTP (80)  
Destination MAC Address: 08:00:XX:XX:XX:XX  
Protocol: TCP (6)  
Priority: high  
Actions mask: 0xa44  
Event Specific Information:  
CUSTID: 5339601

1. Source of Trace.

A company network.

2. Detect was generated by:

RealSecure

3. Probability the source address was spoofed:

Very high, RealSecure Kills are generated by the network sensor to reset traffic it is monitoring that does not meet policy. However, as the RS -KILL originates very near the source of the traffic it can be hard to identify by TTL cross referencing.

4. Description of attack:

MY.NET.254.4 is a public facing web -server containing many documents, images and scripts. Reserve Bank of Australia, Nestle India Ltd And Abbey National plc are running RealSecure to defend their networks. They are detecting a SYN flood

launched from their network to our web server and are sending automatic response generated RS-Kills to try to stop the connection. This is an error because SYN flood nearly always has a spoofed source so by sending RSTs to the spoofed source they are adding to the network load without any hope of resolving the problem and this is not a SYN flood as the ACKs were sent by our web server, however the large number of objects on each page causes a large number of SYNs within a short timeframe, triggering the alarm.

#### 5. Attack mechanism:

A RST is spoofed into the packet stream to tear down the connection.

#### 6. Correlations:

Northcutt, p168 mentions this attack and RealSecure users discuss the same issue <http://archives.neohapsis.com/archives/iss/2000-q3/0229.html>

#### 7. Evidence of active targeting:

Yes, one of our key web servers is attacked with this spurious RSTs.

#### 8. Severity:

(Criticality + Lethality) - (System Countermeasures + Network Countermeasures) = Severity

$$(5 + 4) - (1 + 3) = 5$$

Criticality = 5, critical servers were attacked.

Lethality = 4, although it will not kill the box, it will stop all traffic from their site to our servers costing us lost business from these users.

System Countermeasures = 1, The system happily accepts and handles RSTs and will tear down connections based on the contents.

Network Countermeasures = 3, although the firewall allowed the RST in, it was detected as spurious and enough information gathered to allow a response to the sender.

#### 9. Defensive recommendation:

Do not enable automated response on signatures that are highly likely to contain a spoofed source. Tune SYN flood detectors to only alert on high floods. ISS recommends disabling the "Flag RS Kills" within the RS console. This is not advised as it reduces the chance of falsely attacked systems from being able to alert the sender of a poorly configured IDS. Any attacker who is capable of collecting RST information is more than able to drop RSTs and continue to attack.

#### 10. Multiple choice test question:

If setting up an automated response which two of these signatures would make the most sense to send a RST to ?



- A) SYN Flood
- B) BackOrifice connection
- C) Email containing a Virus
- D) SMURF

Answer B & C. By sending a RST on a Trojan remote control session access can be disrupted and the resetting of an SMTP connection will eventually result in the mail containing the virus being returned to sender.

## Detect 5 - CodeRed bottom feeders

Attacker51 MY.NET.254.1  
Attacker51 MY.NET.254.2  
Attacker51 MY.NET.254.3  
Attacker51 MY.NET.254.4  
Attacker51 MY.NET.254.5  
Attacker51 MY.NET.254.6  
Attacker51 MY.NET.254.7  
Attacker51 MY.NET.254.8  
Attacker51 MY.NET.254.9  
Attacker51 MY.NET.254.10  
Attacker51 MY.NET.254.11  
Attacker51 MY.NET.254.12  
Attacker51 MY.NET.254.13  
Attacker51 MY.NET.254.14  
Attacker51 MY.NET.254.15  
Attacker51 MY.NET.254.16  
Attacker51 MY.NET.254.17  
Attacker51 MY.NET.254.18  
Attacker51 MY.NET.254.19  
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Attacker51 MY.NET.254.254

#### 1. Source of Trace.

A company network

#### 2. Detect was generated by:

Firewall logs of attempts to exploit .ida holes.

#### 3. Probability the source address was spoofed:

Low, the TCP handshake was completed to allow HTTP requests to be sent.

#### 4. Description of attack:

Code Red uses the buffer overflow within Microsoft Index server .ida files. Much attention was focused on the worm that exploited this vulnerability but manual attempts can also be made to scan networks..

#### 5. Attack mechanism:

This process has been well documented at <http://xforce.iss.net/alerts/advis89.php>, <http://www.microsoft.com/technet/treeview/default.asp?url=/technet/security/bulletin/MS01-033.asp> and <http://www.eeye.com/html/Research/Advisories/AL20010717.html> The interesting feature of this attack is that although the probe is lifted directly from the worm code the probing is not random but sequential.

#### 6. Correlations:

[http://www.incidents.org/react/code\\_red.php](http://www.incidents.org/react/code_red.php) contains valuable information about Code Red and the sterling work done to notify administrators and prevent an Internet meltdown.

#### 7. Evidence of active targeting:

Yes, unlike the majority of Code Red activity which targets random IP addresses, this attacker is using the noise of those scans to run his own tool against our addresses.

8. Severity:

$(\text{Criticality} + \text{Lethality}) - (\text{System Countermeasures} + \text{Network Countermeasures}) = \text{Severity}$

$$(4 + 4) - (4 + 4) = 0$$

Criticality = 4, Key web servers and critical networks were scanned.

Lethality = 4, Code Red allows the running of arbitrary code with administrator rights.

System Countermeasures = 4, IIS is disabled on all non-required servers and is patched on those that it is required.

Network Countermeasures = 4, IDS and firewall logs allowed the user carrying out the scan to be identified as an anomaly within the Code Red random probes.

9. Defensive recommendation:

Although protected against an automated worm, be careful to review data that matches the worm pattern to ensure it is not being used to provide cover for other attacks.

10. Multiple choice test question:

The sign of the automated code red worm hitting your network is

- A) .ida buffer overflow attempts sequentially against your network
- B) .ida buffer overflow attempts from a single server against IIS servers randomly on your network
- C) Unicode attempts from multiple servers against IIS servers randomly on your network.
- D) .ida buffer overflow attempts from multiple servers against random addresses on your network

Answer D), worms in general do not have targeting information and therefore strike at random rather than targeting vulnerable servers and Code Red uses a .ida buffer overflow.

## Assignment 3 - "Analyse This" Scenario

### List of chosen files

#### Alerts

alert.010901.gz  
alert.010902.gz  
alert.010903.gz  
alert.010904.gz  
alert.010905.gz

#### Scans

scans.010901.gz  
scans.010902.gz  
scans.010903.gz  
scans.010904.gz  
scans.010905.g z

#### OOS

oos\_Sep.1.2001.gz  
oos\_Sep.2.2001.gz  
oos\_Sep.3.2001.gz  
oos\_Sep.4.2001.gz  
oos\_Sep.5.2001.gz

### Overview of analysis

#### Describe process

The process used to analyse the data was to take the chosen days files and concatenate them together. Ad hoc Sed and Awk scripts were used to extract key information of source, target, date and time and type of attack. The header rows were removed.

Analysis to remove noise and identify interesting features. A first cut identified the following events that are not worth y of further consideration. This assumes that this kind of traffic is authorised for this network.

20453 MISC traceroute

15458 CS WEBSERVER - external web traffic

14853 INFO MSN IM Chat data

8603 INFO napster login

1812 INFO Napster Client Data

1782 INFO Inbound GNUTella Connect accept

If this kind of traffic externally is not required then UDP and ICMP should be blocked at the perimeter.

Access to the web server via web is expected

Instant Messenger is a discussion tool that is useful, although offers little protection to the confidentiality or integrity of the data sent

Napster is a tool to share music

As Napster Login

GNUTella is a freeware clone of Napster

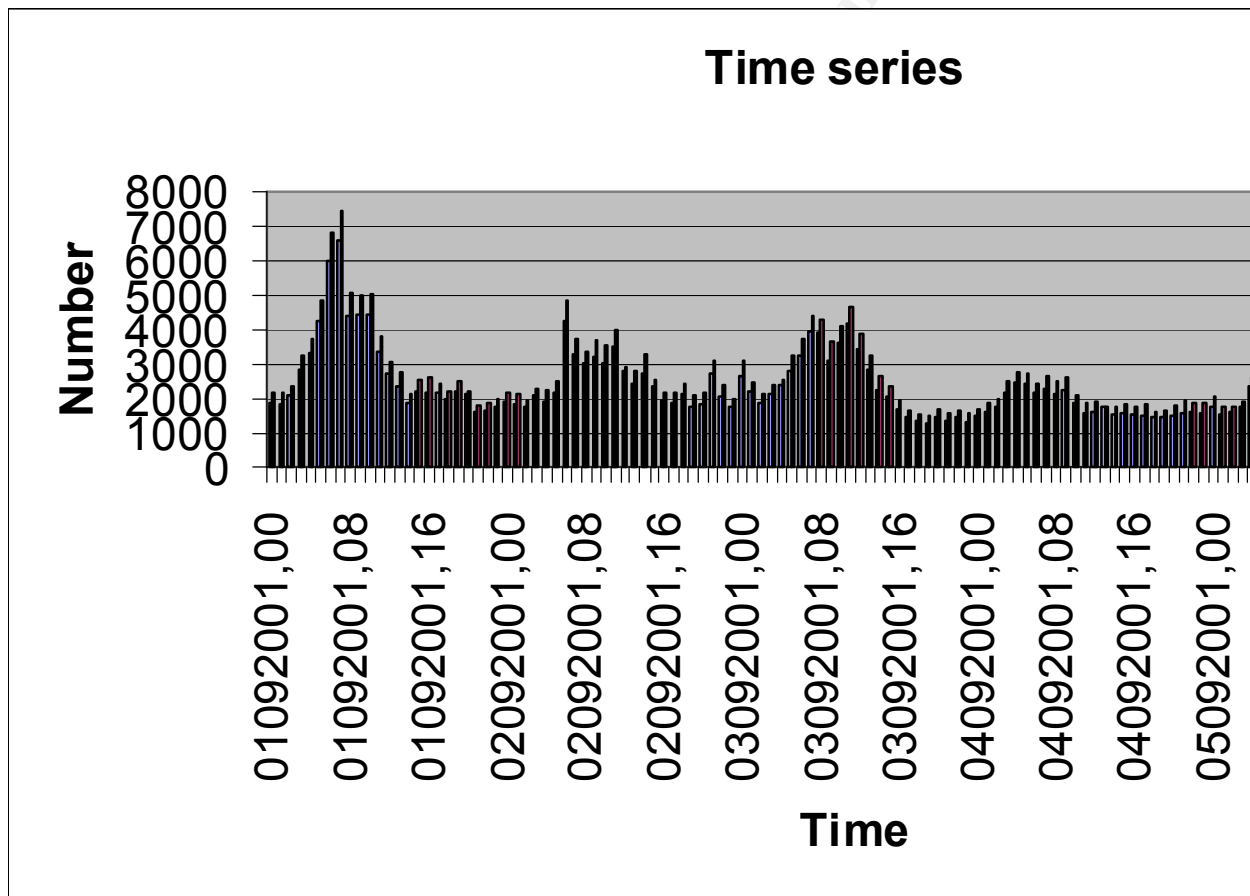


1296 ICMP traceroute	As per MISC traceroute
1214 INFO Possible IRC Access	IRC is a discussion and file sharing tool.
520 INFO Outbound GNUTella Connect accept	As per Inbound GNUTella
	All connections are inwards but it would be wise to check the top internal hosts to ensure that the data they are sharing via this method is appropriate.
	15 MY.NET.130.122
	32 MY.NET.253.105
	35 MY.NET.100.165
	36 MY.NET.70.148
	53 MY.NET.99.85
376 INFO FTP anonymous FTP	If MY.NET.100.165 is an authorised FTP server then this is fine.
113 CS WEBSERVER - external ftp traffic	Given the high number of these alerts from a small number of hosts it is likely that this is a false alarm and that count.cgi is enabled to allow a webhit counter to work.
59 WEB-MISC count.cgi access	Same as count.cgi
43 WEB-CGI scriptalias access	Same as count.cgi
38 WEB-FRONTPAGE fpcount.exe access	Same as count.cgi
37 WEB-FRONTPAGE _vti_rpc access	As Napster Login
33 INFO napster upload request	Same as count.cgi
30 WEB-IIS _vti_inf access	Same as count.cgi
26 WEB-CGI csh access	Same as count.cgi
25 WEB-FRONTPAGE shtml.dll	Same as count.cgi
	X should not be used over the wide area network as it offers no confidentiality, SSH should be used to tunnel X for this purpose.
19 X11 outgoing	As per Inbound GNUTella
19 INFO Outbound GNUTella Connect request	Same as count.cgi
17 WEB-CGI redirect access	Same as count.cgi
17 INFO - Web Cmd completed	Same as count.cgi
16 WEB-FRONTPAGE fourdots request	As per Inbound GNUTella
11 INFO Inbound GNUTella Connect request	Same as count.cgi
10 WEB-IIS encoding access	As Napster Login
7 INFO napster new user login	Legitimate FTP traffic from academic software site
5 MISC Source Port 20 to <1024	Same as count.cgi
4 WEB-CGI upload.pl access	Same as count.cgi
4 WEB-CGI files.pl access	Same as count.cgi
3 WEB-CGI ksh access	Same as count.cgi
3 WEB-CGI archie access	Same as count.cgi
2 WEB-FRONTPAGE author.exe access	Same as count.cgi
2 WEB-CGI w3-msql access	Same as count.cgi
2 WEB-CGI finger access	Same as count.cgi
2 WEB-CGI calendar access	Same as count.cgi
2 External FTP to HelpDesk MY.NET.53.29	Access to FTP site
1 TELNET access	Access from a University.
	False alarm, mail traffic from a mail server at a travel company is to be expected.
1 SMTP chameleon overflow	Access to FTP site
1 External FTP to HelpDesk MY.NET.83.197	Access to FTP site
1 External FTP to HelpDesk MY.NET.70.50	Access to FTP site

Top alerts were .ida buffer overflow exploit and WEB -MISC cmd exec which accounted for 76% of the data so this was pulled from the core data and reviewed, no attacks from the inside outward,

<http://cve.mitre.org/cgi-bin/cvename.cgi?name=CAN-2001-0500> .ida buffer, more commonly known as CodeRed and CMD exploits.

By comparing the data of these two events over time a clear pattern emerges



If increased in size it can be seen that the peaks and dips match on both these attacks, and than a regular peak occurs at around 8am on each of the days, however the size of this peak decreases over time.

It is assumed that this daily increase as due to addition al machines being turned on during the day and being able to scan but stopping their scans as they were powered off in the evening. The decrease in the size of the peaks can be explained by the steady fixing and containment of the infected servers. Sadly, it is likely that many of the servers that have gone quiet are because they have drawn attention to themselves as vulnerable boxes and have been broken into, backdoored and silenced to be used for DDoS zombies.

## Top 10 talkers from Scans, Alerts and OOS

### Top ten internal talkers in Scans

#### Number Src Address

70655 MY.NET.160.114  
31409 MY.NET.218.78  
27329 MY.NET.218.50  
21385 MY.NET.202.102  
17837 MY.NET.234.198  
15110 MY.NET.233.202  
13195 MY.NET.201.42  
12955 MY.NET.212.150  
8047 MY.NET.205.230  
7979 MY.NET.204.190

### Top ten external talkers in Scans

#### Number Src Address

15469 212.199.28.76  
14869 216.162.3.20  
6446 217.128.232.163  
5949 205.188.246.121  
5547 64.37.156.9  
5226 210.95.106.2  
4711 130.89.229.75  
2602 129.2.144.201  
2458 130.161.37.101  
2200 217.11.167.47

### Top ten internal talkers Alerts

#### Number Src Address

16091 MY.NET.14.1  
14701 MY.NET.16.5  
5302 MY.NET.226.18  
4690 MY.NET.30.2  
3591 MY.NET.98.190  
3431 MY.NET.208.82  
2401 MY.NET.226.118  
2189 MY.NET.235.14  
1991 MY.NET.235.106  
1953 MY.NET.218.50

### Top ten external talkers Alerts

#### Number Src Address

21934 211.90.176.59  
11358 211.90.164.34  
9813 211.90.88.43  
8904 61.153.17.244

7468 200.250.65.1  
6976 211.96.99.59  
6677 217.57.15.133  
6662 61.153.17.24  
6290 200.26.105.130  
6013 130.206.73.191

#### Top Ten talkers in OOS

Number Src Address

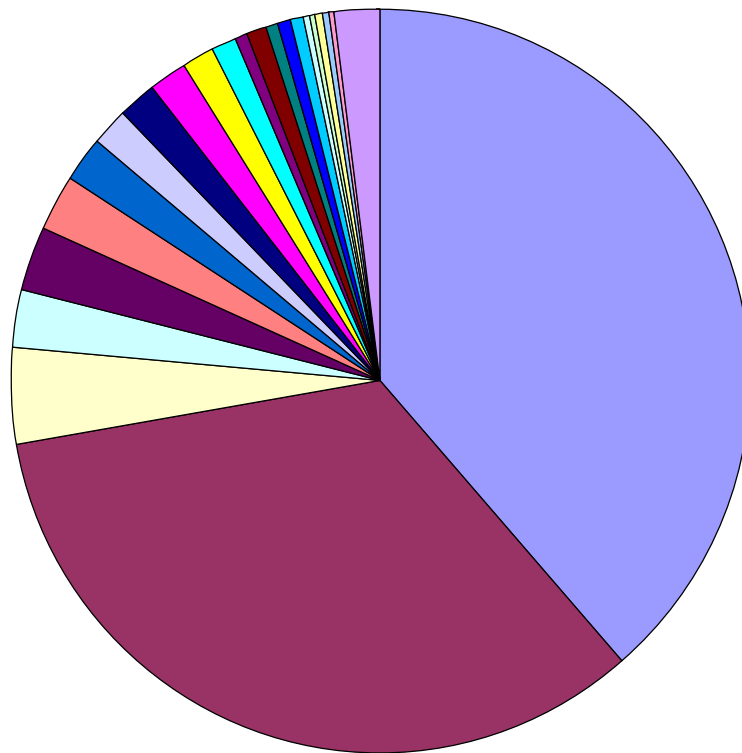
71 151.38.11.166  
58 198.186.202.147  
20 128.46.156.155  
13 212.194.4.183  
11 151.38.84.194  
6 24.147.31.25  
5 193.137.96.74  
4 24.39.170.205  
4 24.28.134.6  
4 213.23.38.230

#### Top alert types from alerts

Number Type

305468 WEB-MISC Attempt to execute cmd  
268112 IDS552/web-iis\_IIS ISAPI Overflow ida nosize  
32311 ICMP Destination Unreachable (Communication Administratively Prohibited)  
20678 MISC Large UDP Packet  
20453 MISC traceroute  
19590 MISC source port 53 to <1024  
15458 CS WEBSERVER - external web traffic  
14853 INFO MSN IM Chat data  
13086 Portscan  
12258 WEB-MISC prefix-get //  
10805 ICMP Echo Request Nmap or HPING2  
8603 INFO napster login  
6097 Possible trojan server activity  
5315 Watchlist 000220 IL -ISDNNET -990517  
4706 ICMP Destination Unreachable (Network Unreachable)  
4319 High port 65535 tcp - possible Red Worm - traffic  
3598 ICMP Destination Unreachable (Host Unreachable)  
3380 Tiny Fragments - Possible Hostile Activity  
1970 Null scan!  
1947 spp\_http\_decode: IIS Unicode attack detected  
1812 INFO Napster Client Data  
1782 INFO Inbound GNUTella Connect accept  
16433 Other

# Most Common Alerts



- WEB-MISC Attempt to execute
- IDS552/web-iis\_iis ISAPI Over  
ida nosize
- ICMP Destination Unreachable  
(Communication Administrative  
Prohibited)
- MISC Large UDP Packet
- MISC traceroute
- MISC source port 53 to <1024
- CS WEBSERVER - external w  
traffic
- INFO MSN IM Chat data
- Portscan
- WEB-MISC prefix-get //
- ICMP Echo Request Nmap or  
HPING2
- INFO napster login
- Possible trojan server activity
- Watchlist 000220 IL-ISDNNET  
990517
- ICMP Destination Unreachable  
(Network Unreachable)
- High port 65535 tcp - possible  
Worm - traffic
- ICMP Destination Unreachable

Lookup Information is spread through this write -up, but one network stands out as worthy of its own section.

With a large number of external scans and the majority of the CodeRed probes launched from this network it is definitely worth digging in further into this source to determine what they are up to.

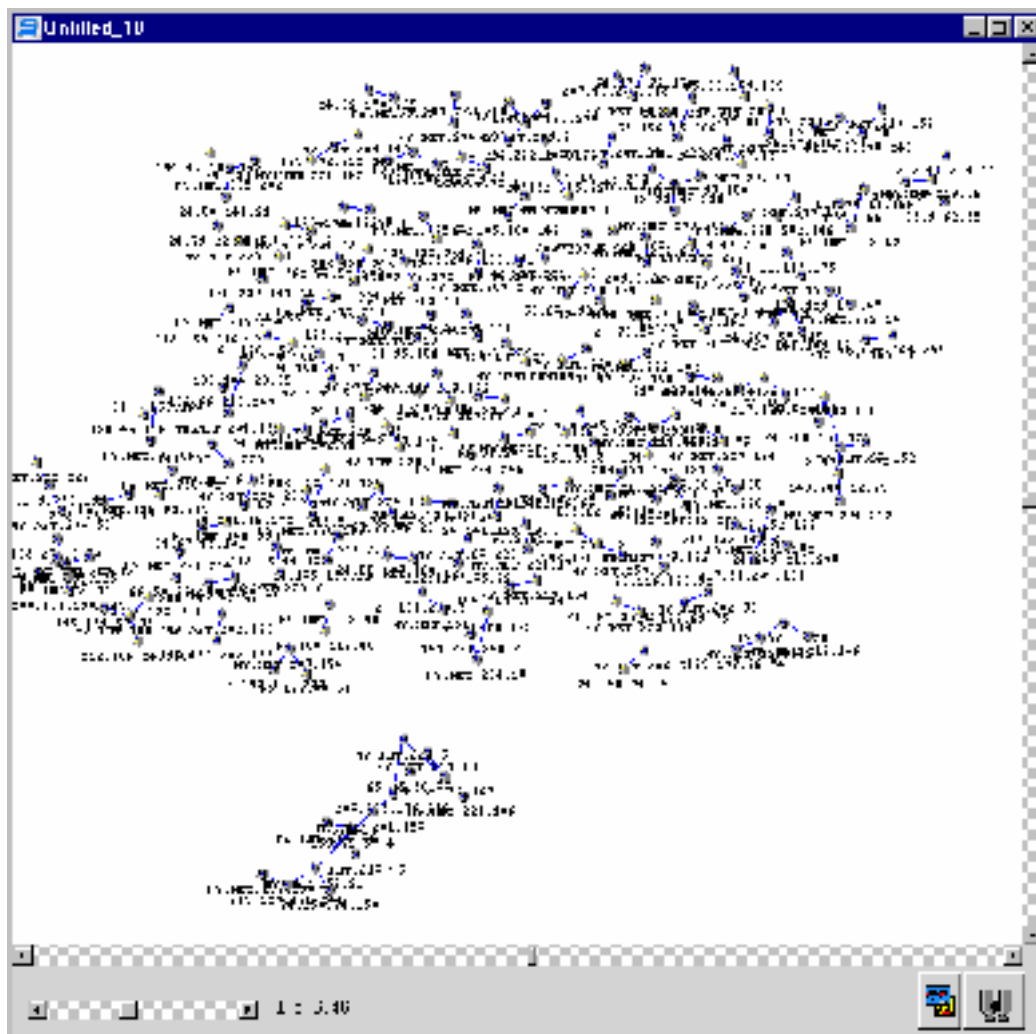
inetnum: 211.90.0.0 - 211.91.255.255  
netname: UNICOM  
descr: China United Telecommunications Corporation  
country: CN  
admin-c: XL31-AP  
tech-c: XL31-AP  
mnt-by: MAINT-CNNIC-AP  
changed: xiaqing@cnnic.net.cn 20000414  
source: APNIC

person: XiaoMing Li  
address: 6F Office Tower 3, Henderson Centre, Beijing China  
country: CN  
phone: +86-10-65181800-291  
fax-no: +86-10-65181800-777  
e-mail: lxmxm@public3.bta.net.cn  
nic-hdl: XL31-AP  
mnt-by: MAINT-CNNIC-AP  
changed: wangch@cnnic.net.cn 20000331  
source: APNIC

Correlations to other practicals (209 +)

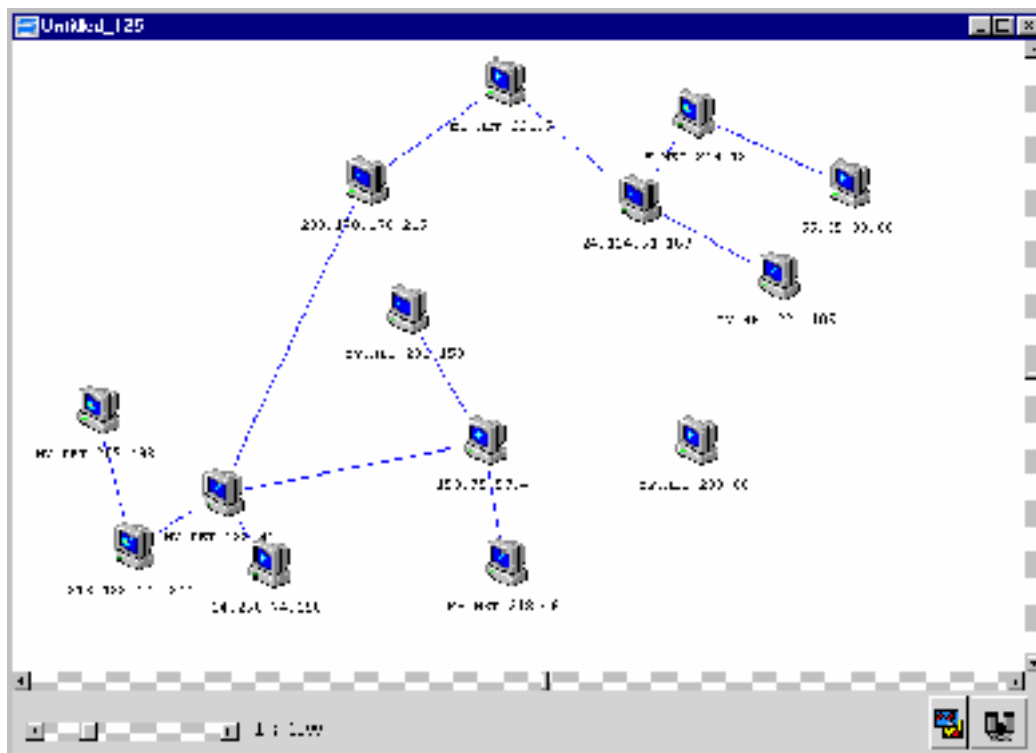
Link graph (plus analysis)

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This link graph highlights that the majority of OOS packets are between pairs of hosts but that an interesting artefact can be seen at the bottom of the picture, focusing in provides this.

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Investigations within this cluster of machines talking to each other highlights that of the 711 OOS packets captured over the 5 days, 167 were to or from port 6346. This port is used by Gnutella servers and clients. It appears that either something within the packet stream is false alarming or someone is hiding within the Gnutella bandwidth to carry out connections.

A review of the packets does not highlight issues beyond the use of the reserved bits within the TCP flags. Otherwise the fact that many hosts on the internal network and on the external network talk to each other is indicative of how popular the major servers for GNUTella content are.

Internal machines that indicate compromise.

In increasing order of volume of scans the following internal hosts have been scanning,

8047 MY.NET.205.230  
 12955 MY.NET.212.150  
 31409 MY.NET.218.78  
 70655 MY.NET.160.114

205.230 has been carrying out normal IM and IRC behaviour but was port scanned and then began a high volume of UDP scans on the ports 723,794,15,547,594,297,310 and 779 on the remote hosts 4.3.90.92 (Genuity DSL system), 24.130.66.57 (MediaOne RoadRunner), 64.219.197.245 (SWBell ppp dialup) and 4.67.139.203 (Genuity Satnet). Although it is possible that these are related to some kind of online game it seems more likely that this is some kind of Trojan trying to "phone home".



Certainly a machine worth checking. MY.NET.212.150 exhibits the same behaviour with UDP traffic to 4.3.90.92, 2 4.130.66.57 as above and also 24.200.31.233 Canadian Videotron CableModem.

MY.NET.218.78 has conducted a UDP scan of port 137 on some 24540 Internet hosts. This machine is either totally compromised or whoever is in charge is acting in a very unethical manner. This scan ran for 13 hours before it ended.

MY.NET.160.114 is conducting large volumes of UDP scans, however they all match the ports used by Half-Life [http://www.incidents.org/detect/gamin\\_g.php](http://www.incidents.org/detect/gamin_g.php) and are connecting to external systems on Cable Models and at Universities as you would expect for online gaming. Not a security issue.

MY.NET.98.190 and MY.NET.235.14 has launched a scan for SubSeven across a large section of the network. This smells of compromised boxes looking for already compromised machines to attack. Given this lame MO, it is likely that the only way this attacker could have broken into these machines was also via SubSeven, certainly worth checking the latest AV is installed on this box. This behaviour correlates with <http://www.shmoo.com/mail/ids/apr00/msg00047.shtml>

#### Defensive recommendations

Tune the IDS system.

A system that produces millions of alarms per week is not useful as it overloads the analyst team and leads to critical events being lost in the noise. The network should be segregated into various risk levels

Install Industry standard firewalls.

Many of the attacks detected and the machines compromised should never have been successfully broken into. Effective defences must be deployed and those devices that cannot deploy appropriate defences should be disconnected until they have done so, otherwise this network is a risk to itself and the rest of the Internet.

Use the tools in place.

Many of the attacks and scans launched from within the network continue for very significant periods of time. Consideration should be given to automatically blocking this behaviour if a manual response cannot be afforded. Scripts to automate this process for Firewalls are included in the documentation of the HoneyNet project. <http://www.enteract.com/~lspitz/intrusion.html>