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Virus infection: Sniffing the beast out

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Abstract

Year of the Virus, year of the worm... the terms are succeeding each other just to stress out one thing: the virus threat is now a daily challenge for all IT practitioners. A lot of security policies and protection systems are being put in place to handle the threat and decrease the risk of infection. But the chances remain for the infrastructure to be infected despite all these measures. The IT security practitioners and network managers should be ready to deal with the unknown and identify and track viruses that made it thru. This document describes how network sniffers and packet analyzers can be the weapon that will help you win the battle.

Introduction: the cost of connectivity.

If a few years ago, having to deploy a Local Area Network (LAN) in the enterprise was a serious endeavor that would involve the participation of specialized engineers and an expensive infrastructure investment, today, deploying a LAN is a much simpler task. All Personal Computers (PCs) come with an embedded network card fully configured, Windows server comes with the set of basic tools like DHCP server for IP address distribution and the cost of entry level switches and cabling have drastically dropped. Connecting this network to the Internet is not that difficult either with now a large offer of broadband Internet technologies available and affordable basic routers or "all in one" appliances.

With this incredible growth of LAN connected to the Internet, the amount of traffic over the Internet has drastically increased. An adverse effect of this growth is the increasing speed viruses propagate over the net. At the same time, with the information available right at hand, with more and easier virus building tools freely available for download over the net, with cheaper and wider access to computers and internet to the public, more and more "hacker-wanna-be's" can try their luck at building new viruses.

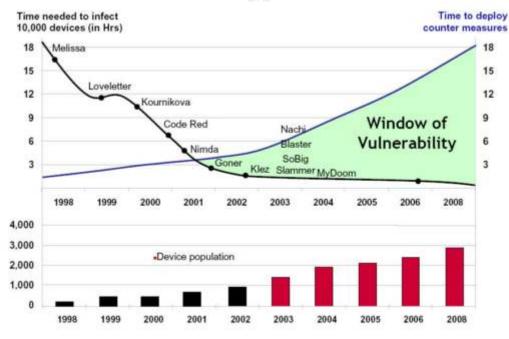
In short Virus fighting is now a daily priority issue for most corporate IT groups. With the increased number of attacks and their effect to business availability (mostly Denial of Service so far) in the past twelve to eighteen months, we have seen an increase in awareness of the issue and a global effort was done to protect the LANs from network infection.

It is safe to say that most large corporations have now taken the steps needed to protect their network from known viruses. LAN entry points (connection from the LAN to the Wide Area Network (WAN) or the Internet) are protected with in-line virus scanning, mail servers verify all incoming mails, filter out or quarantine some attachment types (like executable files, script files and some compressed/encrypted files that may contain viruses). Gateways (Simple Mail Transport Protocol (SMTP) gateways for example) are also protected with antivirus to avoid sending out infected mails. PCs, servers and other workstations are also individually protected from infection that may come thru removable storage media like diskettes, CDs, DVDs, smart drive and others. The next step taken by the large corporation was to ensure that the pattern files (files that described the way viruses look, also call the virus signature) of their antivirus engines were up-to-date (that was definitely not the case before) to catch the latest variants of recently identified viruses.

We cannot win the race by just running.

With all this, once should feel safe against viruses. But a new paradigm rose. With smaller footprint (the footprint is the size of the virus), smarter ways of propagating and larger bandwidth available, viruses are now extremely fast to propagate. Time to deploy new security patches and updated virus patterns is also increasing due to the larger number of equipment attached to the LAN. At some point, viruses may already be attacking the network before the security systems are updated and ready. As shown in the graph below (kindly provided by the McAfee AVERT labs staff), the window of vulnerability of network is increasing exponentially.

The graph compare the time it takes for the latest viruses to infect 10,000 machines against the time it takes to deploy the equivalent counter measures. The time in between, highlighted in green, is the window of vulnerability during which the machines are not yet protected against the new threat. Anti-virus pattern is not yet available or fully deployed, security patching of vulnerabilities in operating systems and other applications is not yet tested and implemented, update of Intrusion Detection and Intrusion Prevention systems are not yet uploaded.



Source: McAfee AVERT Labs

Therefore, even with good security policy and careful implementation, the chances remain for the corporate LAN to be infected by a virus. The following part of the document describes the steps and tools to manually find, identify and isolate viruses that made it thru the security systems to the LAN.

First scenario: a misbehaving workstation.

Is one (or more) workstation having suspicious behavior or showing signs of having been compromised? The users report obvious changes in his desktop appearance, his browser behavior, or other suspicious signs. In that case, first thing to do is to go to that machine and verify that all the processes related to the anti-virus engine are loaded and running, check that the virus pattern file used is the latest one (confirm this thru checking the internet resources of the corresponding antivirus vendor if needed) and perform a full scan of the suspicious machine. Full scan means that you must include all file types, including compressed files, for all the local drives of the machine. Depending on the local security policies, the level of the suspicion and the business requirement, it might be good to already disconnect / isolate from the production LAN the target workstation. Verify that the operating system, the browser and other key application have been updated with the latest security patches and service packs. Most of the time, if the problem is virus related, the updated antivirus would do the job, identify the virus and clean the machine. This was the easy way.

Second scenario: a misbehaving network.

It becomes more difficult when the signs of possible infections are not isolated on a single or a few workstations but when it comes as a more generic feeling like abnormal network traffic activity, sudden slow response time, new TCP or UDP port activity, sporadic non-unicast traffic increase, etc. You will note that to be able to spot these activities, once need to have a good knowledge of what the "normal" activity on the network is. It is good practice to keep records of network activity on a regular basis to build a reference, or base line, of what "normal" activity is. Depending on the IT infrastructure in place, basic information to start with are protocol distribution, bandwidth utilization of the main network links, CPU activity on switches and routers, main TCP and UDP ports used by legacy applications. A good practice is also to capture the traffic in the core of the LAN on a regular basis and go thru the packets to get used to read packet analyzer information and see what normal traffic in the LAN looks like. It will be easier to quickly spot suspicious traffic in the future. It is also important to keep on-hand an updated network configuration documentation to rapidly verify subnet ranges. default gateways and the like. Having a complete investigation "jump bag" is also good practice. The content of this jump bag would greatly depend on your IT infrastructure.

Lets walk thru a few real life examples.

Your users are complaining that the "network" is abnormally slow. Effectively, response time from the Internet or some internal application seems to be longer than usual. But after verifying, there has been no major infrastructure change nor known problem reported so far. Proceed then with a traffic capture using a sniffer in the core of the network (where most of the traffic pass-thru).

Setting-up a sniffer in your Network infrastructure in a nutshell

Packet sniffing is the action of capturing all or part of the network traffic on a particular link or network segment.

In a shared hub environment, all traffic within a subnet is broadcasted to all the ports of the hub (same broadcast domain). Therefore, any workstation in the network would receive 100% of the network traffic. The role of the network interface is to filter out from all this the traffic intended for that machine. But by setting the network card of this workstation to promiscuous mode, the whole traffic would be passed to the workstation. Then the use of a sniffer and packet analyzer software will help reorganize this traffic into network conversation. In a switch environment, only the traffic intended to the workstation(s) attached to a specific port will be forwarded to that port. Even in promiscuous mode, a machine would only see traffic intended for itself and broadcasts. In some highend switches, it is possible to set up a span port and to replicate the traffic intended for many ports to this single port. A workstation attached to that port in promiscuous mode could then analyze the traffic with a sniffer software. Another solution is to install a physical tap on the network, best is on an uplink port of a switch, and analyze the traffic from the tap port with a sniffer and workstation in promiscuous mode. Different kinds of taps are available from Netoptics. See their web site for more information on taps: http://www.netoptics.com

Note that using a network tap might be the best solution if your network is under heavy stress from a Denial of Service (DoS) attack. Under these circumstances, it might be impossible to access the switch and/or to setup a span port in that switch to sniff the traffic.

For the purpose of this document, all the packet capture and analysis were done using Sniffer Portable, a commercial solution from Network Associates. But there are a lot of other sniffer solutions on the market, with more or less additional features. Some are open source and free for download. See the box below for more information.

Incomplete IP addresses in some of the screenshots proposed are not mistakes from the software but post-editing of public addresses in order to keep the confidentiality of this document.

Sniffer software

There are a few sniffer softwares available. Here are the most commonly used: **Sniffer from Network Associates**

Network Associates propose a whole suite of commercial sniffer products, from stand-alone in-line dedicated appliances to portable software solutions. Their offer can be found at

http://www.networkassociates.com/us/products/sniffer/mgmt_analysis/category.html

All these are commercial products and there is no evaluation copy available.

TCPDump by the Network Research Group (NRG) of Lawrence Berkeley National Laboratory (LBNL) in Berkeley, California TCPDump is a free packet sniffer software developed by the Network Research Group (NRG) of the Information and Computing Sciences Division (ICSD) at Berkeley. It works under Unix. Libpcap is the packet capture library that goes with it. The tools can be downloaded for free from http://ee.lbl.gov/

Ethereal

Ethereal is a packet sniffer analyzer available under windows and linux. It is open source software that can be downloaded from the Ethereal.com web site at the following URL: <u>http://www.ethereal.com/download.html</u>

SnoopAnalyser Standard

Free packet sniffer and analyzer for Windows platforms. Can be downloaded at URL: <u>http://www.snoopanalyzer.com/snoopanalyzer/standard_01.asp</u>

After capturing the traffic in your core network (or any other area of the network where most of the traffic you want to observe is passing thru) for a few minutes, or until the buffer of your sniffer is full if the traffic is high, the first information to look at is the host table and the quantity of bytes in and out. Again, try to spot suspicious behavior.

Here is a screen shot taken from the host table after a capture in the core:

Protocol HTTP Others HTTP Others SNMP Others HTTP Others	Address 28.81 28.81 29.82 172.23.4.14 29.66 27.104 27.6.155.194.131 172.23.19.10 117.22.3.19.10 192.169.10.81 191.10		ts in Bytes 2,039,372 760,221 1,067,610 274,943 109,360 101,473 858,300	0ut Packe 4.131 2.776	Cont Bytes C		
HTTP Others HTTP Others SNMP Others HTTP	28.81 29.82 172.23.4.14 29.66 7.104 216.155.134.131 172.23.138.16 132.168.10.61	2,102 1,990 1,305 1,230 539 540 861 (006	2.039.372 760.221 1.067.510 274.843 109.360 101.473 858.300	4.131 2.776 2.356 1,770 540 539	1,390,443 2,301,667 366,734 1,447,306 101,473		
Others HTTP Others SNMP Others HTTP	28.82 172.23.4.14 29.66 7.104 2716.155.134.131 172.23.138.16 132.168.10.61	1.990 1.305 1.230 539 540 861 861 865	760.221 1.067.610 274.843 109.360 101.473 858.300	2,776 2,356 1,770 540 539	2.361,667 366,734 1,447,306 101,473		
HTTP Others SNMP Others HTTP	28.82 172.23.4.14 29.66 7.104 2716.155.134.131 172.23.138.16 132.168.10.61	1.305 1.238 539 540 661 (06	1.087.610 274.843 109.360 101.473 858.300	2.396 1.770 540 539	366,734 1,447,306 101,473		
Others SNMP Others HTTP	172 23 4 14 29 66 7 104 216 155 194 191 172 23 138 16 192 168 16 81	1,238 539 540 661 (06	274,843 109,360 101,473 858,300	1,770 540 539	1,447,306 101,473		
SNMP Others HTTP	172 23 4 14 29 66 7 104 216 155 194 191 172 23 138 16 192 168 16 81	539 540 661 (06	109.360 101.473 858.300	540 539	101.423		
Others HTTP	29.06 7.104 216.155.194.191 172.23.139.16 192.168.10.81	540 661 (06	101,473	539			
Others HTTP	7.104 216.155.194.191 172.23.139.16 192.168.10.81	. 661 (106	858.300		109.368		
HTTP	216 155 194 191 172 23 139 16 192 168 10.81	106		961			
37	172.23.139.16 192.168.10.81		1 A 1948 (1948)		33.992		
Others	192.168.10.81	143	170,284	316	41.902		
Others.		196	9,006	292	401.300		
and the second sec		136	9,622	274	304,766		
	172.23.241.31	410	476.317	232	51,356		
HTTP	66.218.95.198	302	23.066	227	305.720		
09yers	172.23.8.13	200	171,700	205	172.366		
HTTP	202.239 172.00	194	44.650	195	256.343		
Herre-	202 239 172 67	200	47,114	190	245.616		
Others	192 168 10.83	06	6.120	162	258.610		
HTTP	147 208 133 111	672	817,314	143	9,230		
Others	172.23.161.20	261	339,406	142	12.640		
HTTP	64 70.33 122	146	9.344	543	83.566		
Others	192 168 10.69	68	4,402	140	207,256		
ONS	28.68	123	9,404	119	21,499		
	172.23.8.70	110	52,528	108	6,912		
Others	172.23.243.106	162	134,313	106	26.954		
HITES	28.61	括	29.214	104	16.126		
TOP135	172.23.9.6	0	0	100	6.600		
	164 175 97 19	105	9,654	36	139,106		
HTTP	63 240 53 161	236	36.104	05	32,391		
	147 243 3 73	152	22,458	104	60.963		
Others	172 23 169 130	123	148.960	83	11,754		
SMTP	7.106	69	5,783	83	84,018		
HTTP	64 235 234 14	120	13.074	78	90.426		
1200000	172.23.157.151	129	164,090	76	6.349		
Others	172.23.10.85	120	141.574	76	5.860		
Contract (64.66.6.200	170	22,870	74	51,510		
HTTP	207 142 130 28	92	13,948	71	101,457		
DNS	172 23 237 90	68	7.626	71	4,960		
Others	192168.21.2	35	2,264	69	94,556		
HTTP	203 177 3 42	90	5.784	69	79.204		

The host and protocol table shows a node with outbound packets, but no inbound at all, on TCP port 135. This should immediately attract attention. Filtering out from the capture the conversations from this host on that TCP port might be interesting. Here is the result of the filter:

Very interesting information can be seen from this screenshot. First thing to notice is the destination address. The host 172.23.9.6 is sending packets to every machine in a subnet, trying every single IP address in a very systematic way. They are all the same SYN packet of 62 bytes. Obviously this host is trying to initiate a connection on that TCP port testing one by one each IP address within a range of addresses. It might be a virus trying propagating itself. But as usual, the first thing to do is: do not panic! It could also be a game trying to find a partner player on the network or another application scanning the network for a server to connect to (like an Instant Messenger software for example). If your network documentation is up-to-date, you might be able to identify this machine on the network and check the running processes and perform an on-demand complete virus scanning. Under Windows, the command "netstat –ao" will list the open ports on that machine and their status, as well as the process ID associated to it.

Following is another example. The protocol distribution report showed a higher than usual ICMP traffic. The difference was large enough to raise the suspicion of the network administrator who required a capture of the traffic in the core network to verify the nature of this unusual ICMP activity. Below is a screenshot of the host table provided by the packet analyzer after capture:

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								1011
1		00	😨 讷 🚱	12 2.	8 60 · · · ·	Ph Delast	•	
	Ladan				th LOud Ruder	decodered land free to	and (
and the owner of the	172 23 223 131	0	0	1.296	142,960			
ICMP	172 23 208 199	0	0	1,298	141,680			
HITE	28.81	692	615.585		117,954			
1200	172.23.205.47			1.272	139.920			
ICMP	172 23 173 163	0 0	0	1.271	139.810			
Others	7.104	544	62,768	963	1,155,812			
-	172 23 178 125	3	330	1,281	140.910			
	172 23 159 27	0	0	822	90,420			
	172.23.195.1	0	0	780	85,800			
	172.23.4.75	0	0	831	91,410			
ICMP	172.23.195.83	0	0	823	90.530			
	172 23 223 22	0	0	583	64,138			
	172.23.187.58	0	0	824	90,640			
	172.23.145.252	0	0	822	90,420			
ICMP	172 23 213 165	0	0	772	84,920			
HTTP	28.82	283	227,248	611	70,825			
Others	192,168,22.3	89		137	161.224			
Unier	172.23.8.5	39		27	3,734			
HTTP	207.45.104.20	4		5	568			
Others	28.81	706	127,995	948	732,617			
DNS	28.68	101		102	26,241			
Others	172.23.8.70	759	572,898		24.384			
On Mit	172.23.8.13	273	256,562		33,490			
DNS	172.23.4.98	2	491	2	178			
UND	172.23.8.100	6	1,405	9	779			
	172.23.179.160	2	469	2	128			
	7.19	56	3,584	06	66.329			
Others	172.23.187.22	0	0	1	64			
Contra .	172.23.167.133	0	0	1	66			
	172.23.207.152	57		36	7.414			
	172.23.191.96	0	0	1	64			

A few hosts can be identified sending ICMP packets but not receiving any. Drilling down to a single host ICMP conversation to analyze the details of this traffic, the report obtained from the packet sniffer analyzer looks like this:

Virus Infection: Sniffing the beast out

Dite: Description Description <thdescription< th=""> <thdescription< th=""> <thde< th=""></thde<></thdescription<></thdescription<>
11 177 271 146 272 146 27
045 172 23 445 252 145 253 145 254 145 145 146 146 100 00 154 0 051 146 061 177 201 163 164 000 000 155 0 164 100 000 105 105 106 107 100 106 107 100 106 100 100 105 107 100 106 100 100 105 100 106 106 100 105 100
) DCMT MCAN 10505: 38 30 30 53 13 30 50 04 85 40 47 84 08 05 45 30 48 1411 5
10100 - 48 00 20 48 10 20 48 10 20 48 10 20 48 40 48 49 49 40 40 45 45 40

Here again we can notice that the host machine is doing a systematic sweeping of a network range using ICMP echo. The ICMP packet is always the same 106 bytes long. At the bottom of the screen shot, the payload of the ICMP packets shows a succession of "à". This is not the standard ICMP echo and this should raise your attention. In that particular case, later on, the scanning of the machine reported the presence of a version of Nachi virus. Indeed, a particular variant of Nachi is performing ping sweeping with a specially crafted ICMP Echo packet containing a padding of "à". As the first capture shown that many machines were already infected and that the anti-virus pattern was not yet fully pushed to all the workstation (it came as a very heavy update as the anti-virus engine itself also needed to be replaced), we rapidly developed a sniffer filter to identify and capture only ICMP traffic that would show this particular payload. By moving the sniffer around the key areas of the network, we were able to prioritize the updating and cleaning of the infected machines and beat the virus to the finish. Note that Network Associates provides some specific filters dedicated to identify and report presence of the most popular virus and worms across the networks. These filters are available for download for free at the following URL: http://www.networkassociates.com/us/security/resources/sv home.htm#FILTER S

This last example is another capture done on the network after feedbacks were raised from users that the Internet access of the corporation was not as fast as it used to be. The packet sniffing was done on the segment just before the Internet router. Here is an interesting screenshot:

e Monito	e Capture Display Io	olis Database y	Bridoni He	ili i		28
1 4	0 0 B 0 0	2 3 A 12	20	0	• 11 11 11 12 12 12 10 10 10 10 10 10 10 10 10 10 10 10 10	
	Address		and the second se		ets Out Eytes	
HTTP	28.81	2,234	1,832,38		617.826	
at the	70.02	1,974	1,493,38	3.237	439,967	
	26.82	1.533	291.635	2.243	1.957.773	
	29.81	1.804	355,199	2.531	2.138.484	
Others	7.104	1,130	1.284.24	644	83.422	
	192.168.10.69	196	13.564	389	568.328	
	192.168.10.8T	158	13.024	370	511,816	
	202.73.160.38	906	59,212	877	510.690	
HTTP	216 155 194 191	1,346	271.060	460	63.268	
2012	209.25.224.152	109	6.976	222	315.980	
Others	172 23 161 146	119	19,019		10.628	
HTTP	172.23.8.75	10	0	128	8.448	
	19216610.80	109	12,906	154	137.004	
Others	172.23.143.13	73	65.305	60	19563	
	215 109 119 227	22	4 000	27	100.342	
RITE	172,23,81,15	0	0	121	7,966	
TCP445	172 23 12 130	0	0	140	9,240	
	1/22385	10	24,744	30	18.760	
Others	172.23.163.36	80	101.401		4,767	
HTTP	12 109 245 20	34	4.420	39	43,252	
	192168242	189		132	22.340	
Others .	172 23 8 148	78	15,077		12 702	
in the second	172.23.16.17	0	0	43	3.168	
HTTP .	210 145 28 210	76	10.672		6101	
Others	172.23.8.70	135		135	8.640	
1.1.1.1.1	7.106	106	10.968	133	79,896	
SMTP	172.23.8.106	262	212.944		17.051	
Others	172 23 199 152	222	315,980		6.976	
	7.104	62		36	38.291	
HTTP	69 13 181 249	42	2,688	30	44,005	
Others	172.23.155.228	54		41	11.674	

Again we can notice some hosts having outgoing traffic without getting any reply (no inbound traffic). This is seen on both HTTP (TCP port 80) and TCP port 445. Drilling down the conversations from these hosts for these protocols, here is what the traffic analyzer is reporting for HTTP traffic (TCP port 80):

			퇴회	• 1 = 1 = 1 =	104	Delad	-	 	_		
13 4 127265 50295 127265 50299 127245 12749 12747 12749 122401 122491 122402 122492 122403 122492 122404 122493 12575 15773 15775 15775 15775 15775 15775 12744 12144 12145 12152 122490 122490 12455 12144 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12145 12	$ \begin{array}{c} \hline \mbox{Const} Co$	$\begin{array}{c} 12104 \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \$	16] 172 16] 172 16] 172 16] 172 16] 172 16] 172 171 172 170 172 170 172 170 172 170 172 171 172 172 172 173 172 174			$\begin{array}{c} $		$\begin{array}{c c c c c c c c c c c c c c c c c c c $	$\begin{array}{c c c c c c c c c c c c c c c c c c c $	Imp 04 -2.00 04 -1.2.200	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
0 TCP: D+k	AL 250 17 228) 591251 578 580 10 28 23 19 28 580 10 48 49 49 49 49 10 48 49 49 49 10 48 59 60 10 10 10 48 58 60 10 0	9497901328 D	EN+6 NIN+6	4240	e li	N EAR		 			

This same host is apparently trying to initiate connection with a lot of different public IP addresses over port 80, so most probably those are public web sites. By itself it would not be too odd. But if you look at the timing information on the right hand of the screen shot, you will notice that in less than a second, there were 36 different tentative web site connections initiated by this host. This is now definitely suspicious.

Looking at the traffic generated on TCP port 445 from the other host, here is what can be seen:

The same pattern can be noticed. In less than a second, the same host targets a large number of public IP addresses on TCP port 445.

As this behavior seems to be seen originating from many hosts on the network, the efficiency of the Internet access infrastructure of the company is degrading under the beginning of DoS attack. It might be necessary to temporarily block TCP port 445 at the core level or to remotely disconnect the traffic generating machines before the whole Internet infrastructure collapse under the attack. Then do a manual virus cleaning and patching of the obviously infected hosts. Blocking TCP port 445 can be done by temporarily implementing inbound Access Control List on the core routers of the network infrastructure denying traffic for this port. Of course it is important to check first if any legitimate application are using this same TCP port. Hence, again the importance of keeping good documentation.

Another trail to find potentially infected machines is to sniff for ARP traffic and identify hosts that are initiating a lot of ARP requests in a very short period of time. Monitoring TCP and UDP port usage over the network is also good practice. The US Computer Emergency Team (US-CERT) publishes a list of most common ports used by viruses that can be found at the following URL: http://www.us-cert.gov/current/services_ports.html

If you are curious to know the application TCP and UDP port numbers for registered applications and assigned by the Internet Assigned Numbers Authority (IANA), you can check it at the following URL:

http://www.iana.org/assignments/port-numbers

Always be prepared:

When a possibly infected machine has been identified, and the local virus scanning has effectively reported the presence of a particular virus, it is good practice to go to the web site of the major anti-virus publishers or other security focused web sites and look for a description of the virus mechanism. It will help you build your knowledge of commonly used techniques by virus to propagate themselves or perform DoS attack for example. It will then be easier for you in the future to efficiently use your sniffer and packet analyzer to rapidly spot suspicious traffic.

Here are a few of these web sites:

Mc Afee AVERT labs at URL:

http://www.networkassociates.com/us/security/home.asp

The Symantec Security Response web site at URL:

http://securityresponse.symantec.com/

The Trend Micro Security Information web site at URL: http://www.trendmicro.com/vinfo/

Computer Associates Virus Information Center at URL: http://www3.ca.com/threatinfo/virusinfo/

Conclusion: the next step might be the trusted connection

It is more and more difficult for corporation to insure that all machines are fully virus protected on the network. What about mobile users that came from a long trip in developing countries were Internet access is scarce and exchange of documents is still done thru diskettes? These users were not able to update their anti virus pattern files for some time and may have been infected by a new virus. What about the contractors, the consultants and other partners that visited and needed to attach their laptops to your network? Do you have any control over the security measures they implement for their workstations? What about the young kid of your colleague that came over the weekend to see how fast Internet is at Dad's office and brought with him his school laptop? Vendors have acknowledged this risk and are now offering a way to control this. Called the "trusted connection" by Cisco, this is an effort from Cisco, Nortel and other network gear manufacturers and some large anti virus company to provide an end-to-end infrastructure that would validate a workstation against the company security policies before granting access to the network. In short, whenever a workstation is started or connected to the enterprise network, a client agent running on the workstation as a part of the anti virus package, will communicate first thru a dedicated protocol with a policy server. This server lists what should be present on this workstation for it to be trusted on the network. For example, a certain antivirus process should be running, with the latest pattern file available, a VPN client software should be up and running, a certain OS should be installed with the latest vulnerability updates present, etc. If any of the condition were not met, the policy server would request the switch or router to isolate this workstation on a quarantine network thru ACL. This quarantine network is where the antivirus pattern and OS update servers are available. Until such time the workstation agent has not confirmed with the policy server that the workstation has been properly updated, the router would keep the machine off the corporate network. Visitor machines that cannot be identified by the policy server would the same way be kept on a guest-dedicated network were only limited resources would be available.

List of references

Generic resources for Virus information: Mc Afee AVERT labs; URL: http://www.networkassociates.com/us/security/home.asp

The Symantec Security Response web site; URL: <u>http://securityresponse.symantec.com/</u>

The Trend Micro Security Information web site; URL: <u>http://www.trendmicro.com/vinfo/</u>

Computer Associates Virus Information Center; URL: <u>http://www3.ca.com/threatinfo/virusinfo/</u>

The US Computer Emergency Team (US-CERT); ports used by viruses: http://www.us-cert.gov/current/services_ports.html

Manufacturers and software publishers:

Netoptics, manufacturer of network taps; URL: http://www.netoptics.com

McAffee Network Associates Sniffer products; URL: <u>http://www.networkassociates.com/us/products/sniffer/mgmt_analysis/category.ht</u> <u>m</u>

Filters for Network Associates Sniffer, free download; URL: <u>http://www.networkassociates.com/us/security/resources/sv_home.htm -</u> <u>FILTERS</u>

TCPDump and Libpcap from The Network Research Group (NRG) of the Information and Computing Sciences Division (ICSD) at Lawrence Berkeley National Laboratory (LBNL) in Berkeley, California, URL: <u>http://ee.lbl.gov/</u>

Ethereal, packet sniffer analyzer, URL: http://www.ethereal.com/download.html

SnoopAnalyser Standard, URL: http://www.snoopanalyzer.com/snoopanalyzer/standard_01.asp