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Check Point Firewall Log Analysis In-Depth

GIAC (GCIA) Gold Certification

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Abstract

This is a short guidebook for network security analysts who want to find answers about their networks and systems quickly. Using open-source software and off-the-shelf components, an outstanding Check Point firewall log analysis platform can be built for well under \$10,000 for an enterprise, or as little as \$1,000 or less for more modest needs. Though the focus is on streaming near real-time Check Point firewall logs, the principles herein can be applied to any firewall, or virtually any other log source. This document provides real-world examples of ad-hoc investigations, watchdog anomaly alerting, host profiling, and much more. Through hands-on application of skills every network security analyst needs anyway, raw data can be sifted in every way imaginable. The resulting experience is invaluable.

1. Introduction

Firewall log analysis serves as a critical component of information security. It ranks in the “Top 5 Essential Log Reports” by SANS (Brenton et al., 2009). Many major information security standards, certifications, and laws have strict requirements for log keeping, monitoring, and analysis; including NIST (National Institute of Standards and Technology) sp800-41.pdf (Scarfone & Hoffman, 2009), HIPAA (Health Insurance Portability and Accountability Act) 164.308(a)(1)(ii)(D) – Information System Activity Review (HHS, 2007), CFR (Code of Federal Regulations) Title 16: Commercial Practices, Part 313 Standards for Safeguarding Customer Information (e-CFR., 2009), and more.

Outside of legal or compliance issues, other references provide many good reasons to collect and analyze firewall logs. Barry Anderson cites the need for auditing and optimizing firewall rules in *Check Point firewalls - rulebase cleanup and performance tuning* (Anderson, B., 2008). Matt Willard proposes that firewall log analysis is critical to defense-in-depth in *Getting the Most out of your Firewall Logs* (Willard, J., 2003). CERT emphasizes log audit in the “Importance of Accountability” in *Defense in Depth: Foundations for Secure and Resilient IT Enterprises* (May et al., 2006).

This paper is a detailed schematic of an inexpensive firewall log analysis platform that has proved its worth in two years of online production use on a ten-thousand-host network. The described system has been a critical asset for both intrusion detection and incident handling, often providing details about an incident that was missed by other sensors. All of the following examples contain representative queries and scripts from actual events and incidents where the system was pivotal in their analysis and handling.

2. Loggrabber System Concepts

2.1. Architecture

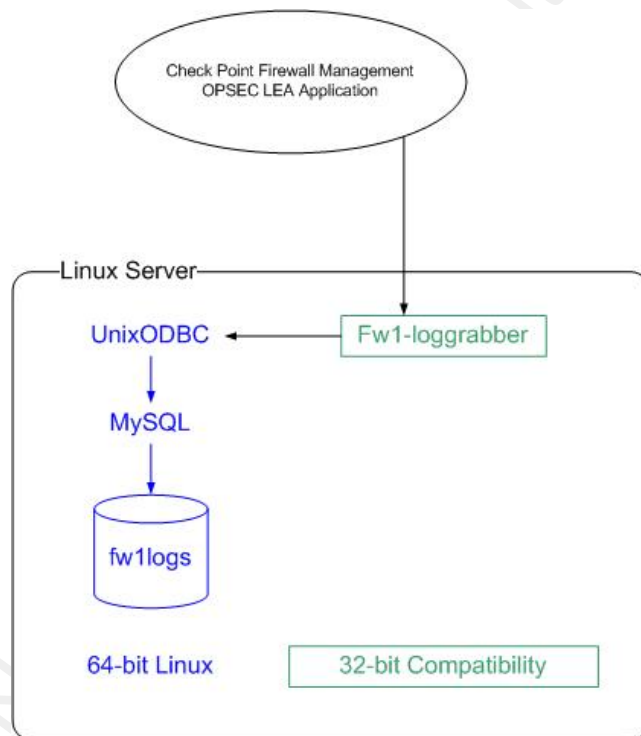
The server featured herein is an off-the-shelf system running Debian (Debian, 2009) with the MySQL (MySQL, 2009) database, Apache webserver (Apache.org, 2009),

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unixODBC (Gorham, 2009), and a customized version of fw1-loggrabber (Fellhauer, 2005). Using the Checkpoint OPSEC LEA (Log Export API) transport (OPSEC, 2009), log data is pulled securely at near real-time speed into the MySQL database.

The core to the system is a 64-bit Linux server with the fastest CPU and as much RAM and disk space as budget allows. A 64-bit CPU and operating system are fundamental components for performance sake. Without them, applications will be limited to how much RAM they can use (Shah, 2004). The more RAM that MySQL can use, the less it will have to write to the disks during queries. Then, more disks mean more storage, faster reads, and possibly faster writes (depending on the RAID architecture).

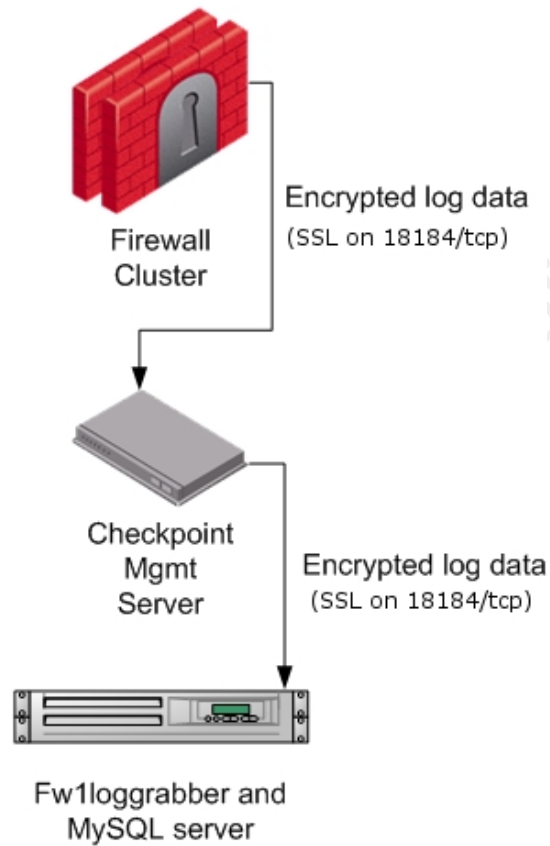
Here is a simple diagram of the firewall log data flow from the Check Point management server to the MySQL database:



The fw1-loggrabber application on the database server pulls the Check Point log transactions via an SSL connection, then passes the data through UnixODBC to MySQL which stores it in the database.

The following diagram shows the relationship between the firewall source logs and the target database analysis server:

Checkpoint LEA Application Architecture



2.2. fw1logs - the database

The circa 2005 code for fw1-loggrabber is excellent for spooling the firewall log data to flat file databases for text searches or systems such as Splunk (Splunk, 2009), but not necessarily ideal for dedicated connection analysis.

- In ‘online’ mode, which is the real-time streaming of data, all of the fields of the firewall record are fetched. Many of the fields of the record are devoted to VPN, IPS, and other features that are not essential for connection tracking and analysis.
- The original fw1-loggrabber code was written before Check Point created the field “rule_uid”, which is the only permanent identifier for a rule.
- Some original field data types pose problems, such as numeric port numbers that can be transposed from NULL to ZERO.
- The only index created is the record number field (fw1number), which slows searches on other critical fields considerably.

After discovering the above features early in the developmental phase of this project, several changes were made to the source code to optimize the program for connection analysis.

- All of the fields not strictly related to a firewall connection were eliminated and the “rule_uid” field was added. This reduced the record length from 107 fields to just 13.
- All of the fields except the record number and date-time were defined as character fields.
- Indexes were created for the date-time, source IP (Internet Protocol) address, destination IP address, and destination port (service) fields to speed up searches.

To demonstrate the field definition situation in the original source code, observe the sample output below from a stock fw1-loggrabber executable with its 107 defined fields:

```
| fw1number | fw1time      | fw1action | fw1orig   | fw1alert | fw1if_dir | fw1if_name | fw1product | fw1src   |
| fw1s_port | fw1dst      | fw1service | fw1tcpflags | fw1proto | fw1rule | fw1xlatesrc | fw1xlatedst | fw1xlatesport |
| fw1xlatedport | fw1nat_rulenum | fw1resource | fw1elapsed | fw1packets | fw1bytes | fw1reason | fw1service_name |
| fw1agent | fw1from | fw1to | fw1sys_msgs | fw1fw_message | fw1internal_ca | fw1serial_num | fw1dn | fw1icmp |
| fw1icmp_type | fw1icmp_type2 | fw1icmp_code | fw1icmp_code2 | fw1msgid | fw1message_info | fw1log_sys_message |
| fw1session_id | fw1dns_query | fw1dns_type | fw1scheme | fw1srckeyid | fw1dstkeyid | fw1methods | fw1peer_gateway |
| fw1like | fw1like_ids | fw1encryption_failure | fw1encryption_fail_r | fw1cookiei | fw1cookier | fw1start_time |
| fw1segment_time | fw1client_in_packets | fw1client_out_packets | fw1client_in_bytes | fw1client_out_bytes | fw1client_in_if |
| fw1client_out_if | fw1server_in_packets | fw1server_out_packets | fw1server_in_bytes | fw1server_out_bytes | fw1server_in_if |
| fw1server_out_if | fw1message | fw1nat_addrulenum | fw1user | fw1srcname | fw1vpn_user | fw1om | fw1om_method |
| fw1assigned_ip | fw1mac | fw1attack | fw1attack_info | fw1cluster_info | fw1during_sec | fw1fragments_dropped | fw1ip_id |
| fw1ip_len | fw1ip_offset | fw1tcp_flags2 | fw1sync_info | fw1log | fw1cpmad | fw1auth_method | fw1tcp_packet_oos |
| fw1rpc_prog | fw1th_flags | fw1cp_message | fw1reject_cat |
```

Here are the headers of the optimized version:

```
| fw1loc | fw1time      | fw1action | fw1orig   | fw1if_dir | fw1if_name | fw1src   | fw1s_port | fw1dst | fw1service |
| fw1tcpflags | fw1proto | fw1rule_uid
```

This simplified output is ideal for installations where the Check Point system is used only as a firewall. However, for an installation that uses more of the UTM (Unified Threat Management) capabilities of the firewall appliance the extra data could be valuable.

Through over two years of continuous duty, the modifications to the fw1-loggrabber code have proven reliable and effective. The creation of indexes for the primary data fields has resulted in fast queries and table joins, and the drop in the number of fields yields a reduction of both network bandwidth and disk storage space in the database.

During production operation, the database tables are rotated and compressed on a daily basis, with a typical size of between two and three gigabytes, depending on how busy the network is on any given day. Additional improvements to the existing system are planned, such as a full verification audit of the MySQL database against the online Check Point logs with potential for eliminating duplicate archival storage of the raw logs.

Before digging into the intricacies of mining the firewall log data, the following table explains the record structure and the significance of the fields that were selected to put the system into production.

Field Name	Notes	Tips
fw1loc	This is the unique record number assigned by the firewall management server upon receipt.	It can be used following log rotation to selectively retrieve any missing records from the previous day.
fw1time	fw1time is a date and time field in the format 2009-05-01 09:13:00.	Use of the SQL function mid() is a very powerful tool for splitting the field into its parts.
fw1action	What the firewall did with the connection, such as drop or accept.	
fw1orig	This is the IP address of the firewall interface for that zone.	Keep a printed copy of all these identified by firewall zone on your cube wall!
fw1if_dir	The direction of traffic through the firewall, such as "inbound".	
fw1if_name	This is the device name of the network interface card for that zone.	Hardware architecture and OS dependent.
fw1src	The source IP address.	To make the interface more user friendly, IP addresses are stored as text.
fw1s_port	This is the source port from the originating host.	Though the data is stored as text to avoid having NULL turned into a zero, queries do not have to be quoted text. Since the data is converted in such queries, port ranges can be selected. For example, a text query would be fw1s_port = "21" or fw1s_port = "22", etc. Instead, using the numeric operator such as fw1s_port > 1024 works great.
fw1dst	fw1dst is the destination host for the traffic. To make the interface more user friendly, IP addresses are stored as text.	
fw1service	The destination port on the destination host.	Though the data is stored as text to avoid having NULL turned into a zero, queries do not have to be quoted text. Since the data is converted in such queries, port ranges can be selected. For example, a text query would be fw1service = "21" or fw1s_port = "22", etc. Instead, using the numeric operator such as fw1service > 1024 works great.
fw1tcpflags	Records the TCP flags for out-of-state packets.	This field will always be NULL for valid connections and for all UDP traffic.
fw1proto	The protocol of the packet.	
fw1rule_uid	This is the permanent unique identifier for the firewall rule that was applied to the connection.	

To avoid the many hours of development and installation expended over the course of this project, Section 7 of this document contains resource links for all the parts and documentation necessary to put a comparable system online within a few hours. The only ingredient not provided is the actual Checkpoint firewall and the hardware.

3. Ad hoc Data Analysis

In daily operation, this is the most frequently used activity and is invaluable for incident handling. Analysis is commonly triggered by some event, such as a suspected compromise or observation of abnormal network activity. The following are case studies from actual incidents and serve to emphasize the need for log analysis in both intrusion detection and incident response.

3.1. The Drive-By

The following traffic was observed in network traffic capture analysis of known malicious IP addresses (Wireshark output):

No.	Time	Source	Destination	Protocol	Info
2	2009-06-04 07:15:26.734532	172.16.224.16	217.112.94.230	HTTP	GET /iehostcx32.dll HTTP/1.1
3	2009-06-04 07:15:27.960984	172.16.224.16	217.112.94.230	HTTP	GET /xpdeluxe.exe HTTP/1.1

A short research trek on Google pointed to probable fake antivirus download attempts. At that point, it seemed wise to find out if any other workstations had visited that same malware site on June 4th.

```
mysql> select distinct count(*) as count,fwlsrc,fwlsrc,fwlproto,fwlaction,fwltcpflags
from fwlogs.fwlogs where fwldst = "217.112.94.230" group by
fwlsrc,fwlsrc,fwlproto,fwlaction order by count desc limit 900;
```

count	fwlsrc	fwlsrc	fwlproto	fwlaction	fwltcpflags
2	192.168.184.5	80	tcp	accept	NULL
2	172.16.224.16	80	tcp	accept	NULL
1	172.16.100.38	80	tcp	accept	NULL

In less than one second, two additional workstations had been confirmed as visitors to the potentially damaging web server – so far that day. The next move was to look a little further back in time for more potential problems.

```
mysql> select distinct count(*) as count,fwlsrc,fwlservice,fwlproto,fwlaction,fwltcpflags
from fwlogs.20090603 where fwldst = "217.112.94.230" group by
fwlsrc,fwlservice,fwlproto,fwlaction order by count desc limit 900;
```

count	fwlsrc	fwlservice	fwlproto	fwlaction	fwltcpflags
4	192.168.184.5	80	tcp	accept	NULL
3	172.16.224.16	80	tcp	accept	NULL
3	192.168.7.47	53	udp	accept	NULL
2	172.16.170.22	80	tcp	accept	NULL
1	172.16.27.23	80	tcp	accept	NULL
1	172.16.19.55	80	tcp	accept	NULL
1	172.16.25.170	80	tcp	accept	NULL
1	172.16.170.12	80	tcp	accept	NULL
1	172.16.20.43	80	tcp	accept	NULL

```
mysql> select distinct count(*) as count,fwlsrc,fwlservice,fwlproto,fwlaction,fwltcpflags
from fwlogs.20090602 where fwldst = "217.112.94.230" group by
fwlsrc,fwlservice,fwlproto,fwlaction order by count desc limit 900;
```

count	fwlsrc	fwlservice	fwlproto	fwlaction	fwltcpflags
4	172.16.100.15	80	tcp	accept	NULL
3	192.168.184.5	80	tcp	accept	NULL
2	192.168.7.47	53	udp	accept	NULL
1	172.16.165.145	80	tcp	accept	NULL
1	172.16.100.57	80	tcp	accept	NULL
1	172.16.96.154	80	tcp	accept	NULL
1	172.16.235.141	80	tcp	accept	NULL
1	172.16.160.85	80	tcp	accept	NULL

8 rows in set (0.10 sec)

```
mysql> select distinct count(*) as count,fwlsrc,fwlservice,fwlproto,fwlaction,fwltcpflags
from fwlogs.20090601 where fwldst = "217.112.94.230" group by
fwlsrc,fwlservice,fwlproto,fwlaction order by count desc limit 900;
```

count	fwlsrc	fwlservice	fwlproto	fwlaction	fwltcpflags
4	172.16.100.15	80	tcp	accept	NULL
2	192.168.185.11	80	tcp	accept	NULL
2	172.16.220.43	80	tcp	accept	NULL
2	192.168.7.47	53	udp	accept	NULL
1	172.16.226.74	80	tcp	accept	NULL
1	172.16.235.141	80	tcp	accept	NULL
1	172.16.165.75	80	tcp	accept	NULL
1	172.16.100.38	80	tcp	accept	NULL
1	172.16.98.32	80	tcp	accept	NULL
1	172.16.20.46	80	tcp	accept	NULL
1	192.168.245.213	80	tcp	accept	NULL

11 rows in set (0.16 sec)

Thusly, the above queries for the three days prior to the known incident produced a much longer list of users who had visited the malware site. Hosts that made multiple hits on the malware site, or visits on successive days, were confirmed to have had their browser hijacked or were actually compromised with a trojan downloader.

3.2. The DoS

As many of network security analysts have likely experienced, one day a user began to complain of dropped connections. In this case, the user would establish an SSH session with a server in another security zone, thus crossing a firewall boundary. After only a few moments of inactivity, the user's connection was dropped. Then, more reports of connectivity problems began to arrive. Several circumstances could produce those symptoms, outside of the obvious networking or host related problems. One of them could be state table exhaustion (Gill, 2002) on the respective firewall.

Under normal conditions, most of the traffic traversing the firewall either starts a new connection, or is related to an existing connection as tracked by the state table. When the firewall receives an unexpected packet, it is said to be out-of-state. The source might be a remote hacker performing a scan that sends 'ACK' (Acknowledgement) packets to hosts that have no active TCP (Transmission Control Protocol) connections listed in the state table. The source of the packet could also be from a valid source whose connection has been purged from the state table.

The Check Point firewall logs out-of-state data in the field "fwl1tcpflags". If the connection record is for valid connection, that field will be NULL. For out-of-state traffic, the field will contain the TCP flags for the packet. Therefore, counting out-of-state firewall log records on **internal firewall interfaces** is a valuable indicator of a network or firewall problem. 'Internal interface' is stressed because Internet traffic is typically ripe with scans containing invalid TCP flags.

During the mentioned connection problem episode, one analyst investigated the operational status of the firewall, while another network security analyst began gathering the count of out-of-state connection attempts in the firewall log database.

```
mysql> select distinct count(*) as Count,mid(fwltime,12,5) as Time,fwlorig from
fwllogs.20090605 where fwltime between "2009-06-05 09:00:00" and "2009-06-05 09:05:00"
and (fwlorig = "192.168.95.118" or fwlorig = "192.168.90.254") and fwl1tcpflags is not
NULL group by Time,fwlorig;
```

Count	Time	fwlorig
60	09:00	192.168.90.254
76	09:01	192.168.90.254
67	09:02	192.168.90.254
68	09:03	192.168.90.254
96	09:04	192.168.90.254

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5 rows in set (2 min 14.61 sec)

The previous query output is the summary of out-of-state connections on the suspect firewall zone interfaces showing a range of between 60 and 96 such packets per minute for the measured five minute period. Only comparison with a prior period of known normal activity would determine if those numbers are abnormal. Since everything was known to be working fine the day before, the previous query was repeated for that day's same five-minute period.

The comparison period query looked like this:

```
mysql> select distinct count(*) as Count,mid(fwlname,12,5) as Time,fwlorig from
fwllogs.20090604 where fwlname between "2009-06-04 09:00:00" and "2009-06-04 09:05:00"
and (fwlorig = "192.168.95.118" or fwlorig = "192.168.90.254") and fwltcpflags is not
NULL group by Time,fwlorig;
```

Count	Time	fwlorig
26	09:00	192.168.90.254
3	09:01	192.168.90.254
3	09:02	192.168.90.254
3	09:03	192.168.90.254
10	09:04	192.168.90.254

5 rows in set (1 min 53.03 sec)

The out-of-state packets per minute numbers for the 'normal day' were observed to be substantially lower than the 60 to 90 hits noticed in the traffic for the day of the incident. The next logical step was to inspect the actual connections on that interface.

```
mysql> select distinct count(*) as Count,mid(fwlname,12,5) as Time,fwlsrc from
fwllogs.20090605 where fwlname between "2009-06-05 09:00:00" and "2009-06-05 09:05:00"
and (fwlorig = "192.168.95.118" or fwlorig = "192.168.90.254") group by Time,fwlsrc order
by Count desc limit 5;
```

Count	Time	fwlsrc
25257	09:01	192.168.128.151
22268	09:04	192.168.128.151
20995	09:03	192.168.128.151
15251	09:02	192.168.128.151
15054	09:00	192.168.128.151

5 rows in set (2 min 13.67 sec)

The query results show one host originating between 15,000 and 25,000 connections per minute from one source IP address, which could be an indication of a problem. However, comparison with the 'known good' period was again necessary.

```
mysql> select distinct count(*) as Count,mid(fwlttime,12,5) as Time,fwlsrc from
fwllogs.20090604 where fwlttime between "2009-06-04 09:00:00" and "2009-06-04 09:05:00"
and (fwlorig = "192.168.95.118" or fwlorig = "192.168.90.254") group by Time,fwlsrc order
by Count desc limit 10;
```

Count	Time	fwlsrc
287	09:04	172.16.162.14
287	09:03	172.16.162.14
286	09:01	172.16.174.13
285	09:04	172.16.174.13
285	09:00	172.16.174.13
256	09:02	172.16.162.14
252	09:02	172.16.174.13
249	09:03	172.16.174.13
241	09:00	172.16.162.14
239	09:01	172.16.162.14

10 rows in set (1 min 53.52 sec)

Since the connection numbers from the comparison period are hardly negligible (less than 300) in comparison with the data from the time of trouble (up to 25 thousand), that appeared to confirm that the investigation was on the right track. The last step was to find out what system was generating all the traffic and the nature of the connections.

```
mysql> select distinct count(*) as Count,mid(fwlttime,12,5) as
Time,fwlsrc,fwldst,fwlservice,fwlproto from fwllogs.20090605 where fwlttime between "2009-
06-05 09:00:00" and "2009-06-05 09:05:00" and (fwlorig = "192.168.95.118" or fwlorig =
"192.168.90.254") group by Time,fwlsrc,fwldst,fwlservice,fwlproto order by Count desc
limit 20;
```

Count	Time	fwlsrc	fwldst	fwlservice	fwlproto
17462	09:01	192.168.128.151	192.168.7.48	53	udp
14943	09:03	192.168.128.151	192.168.7.48	53	udp
14599	09:04	192.168.128.151	192.168.7.48	53	udp
10876	09:00	192.168.128.151	192.168.7.48	53	udp
9928	09:02	192.168.128.151	192.168.7.48	53	udp
7795	09:01	192.168.128.151	192.168.7.47	53	udp
7669	09:04	192.168.128.151	192.168.7.47	53	udp
6052	09:03	192.168.128.151	192.168.7.47	53	udp
5323	09:02	192.168.128.151	192.168.7.47	53	udp
4178	09:00	192.168.128.151	192.168.7.47	53	udp
188	09:00	172.16.166.139	192.168.152.134	445	tcp
179	09:05	192.168.128.151	192.168.7.48	53	udp
151	09:02	192.168.153.67	64.46.197.23	14230	tcp
151	09:02	192.168.153.67	64.46.197.23	14220	tcp
150	09:02	192.168.153.67	64.46.197.23	14240	tcp
150	09:01	192.168.153.67	64.46.197.23	14220	tcp
150	09:01	192.168.153.67	64.46.197.23	14240	tcp
150	09:01	192.168.153.67	64.46.197.23	14230	tcp
149	09:04	192.168.153.67	64.46.197.23	14230	tcp
149	09:04	192.168.153.67	64.46.197.23	14220	tcp

20 rows in set (2 min 14.66 sec)

Apparent high volume DNS queries from a single host could very easily be the source of the problem. Even if the traffic was not abnormal in content, the high connection rate was apparently having a denial-of-service affect on the firewall state table and possibly a performance impact on the target DNS servers as well. Either of which could have a serious effect on network connectivity and performance.

Since the default udp connection timeout value for a Check Point firewall is 40 seconds, it would not take very long for a high traffic rate to exhaust the connection table, interfering with other systems connecting through the same firewall. A udp connection is determined by any unique combination of source IP address, source port, destination IP address, and destination port. If the above culprit was varying the source port for every connection, that would confirm the nature of the problem.

The following query focused on the source of the suspicious traffic.

```
mysql> select mid(fwlname,12,8) as Time,fwlsrc,fwls_port,fwldst,fwlservice,fwproto from
fwllogs.20090605 where fwlname between "2009-06-05 09:00:00" and "2009-06-05 09:05:00"
and (fwlorig = "192.168.95.118" or fwlorig = "192.168.90.254") and fwlsrc =
"192.168.128.151" and (fwldst = "192.168.7.47" or fwldst = "192.168.7.48") order by Time
limit 20;
```

Time	fwlsrc	fwls_port	fwldst	fwlservice	fwproto
09:00:28	192.168.128.151	54038	192.168.7.48	53	udp
09:00:28	192.168.128.151	54038	192.168.7.47	53	udp
09:00:28	192.168.128.151	51573	192.168.7.48	53	udp
09:00:28	192.168.128.151	59508	192.168.7.48	53	udp
09:00:28	192.168.128.151	56207	192.168.7.48	53	udp
09:00:28	192.168.128.151	56207	192.168.7.47	53	udp
09:00:28	192.168.128.151	58100	192.168.7.48	53	udp
09:00:28	192.168.128.151	60238	192.168.7.48	53	udp
09:00:28	192.168.128.151	49758	192.168.7.48	53	udp
09:00:28	192.168.128.151	49758	192.168.7.47	53	udp
09:00:28	192.168.128.151	61368	192.168.7.48	53	udp
09:00:28	192.168.128.151	61350	192.168.7.48	53	udp
09:00:28	192.168.128.151	58047	192.168.7.48	53	udp
09:00:28	192.168.128.151	58047	192.168.7.47	53	udp
09:00:28	192.168.128.151	52253	192.168.7.48	53	udp
09:00:28	192.168.128.151	54378	192.168.7.48	53	udp
09:00:28	192.168.128.151	62709	192.168.7.48	53	udp
09:00:28	192.168.128.151	62709	192.168.7.47	53	udp
09:00:28	192.168.128.151	54231	192.168.7.48	53	udp
09:00:28	192.168.128.151	54492	192.168.7.48	53	udp

20 rows in set (2 min 10.31 sec)

Now, the picture is complete. In only minutes of firewall log analysis, a host was confirmed to be producing an abnormally high rate of udp traffic from varying source ports, which could be presumed to be capable of exhausting the state table on the firewall. The next step was to contact the system owner and ask them to check their system, encourage network operations to attempt some rate limiting on the switch, and explore other remediation approaches. The 'lessons learned' phase of incident handling also recommended boosting the size of the firewall cluster's connection table.

During such an incident stopping or seriously limiting the offending traffic should result in a complete return to normal state for the firewall after the UDP timeout of 40 seconds and would be absolute confirmation that the suspect system's traffic was causing the connection problems.

4. Watchdog Alerting

Raising the alarm on a select set of circumstances is often critical to information security, especially when malicious attacks or abnormal network traffic are detected. The usual sensor to generate such alerts is an IDS or possibly a Network Anomaly Detection system. However, tracking unusual connections with the firewall log analysis database can be an excellent backup for other systems. Sometimes it is simply more reliable than other sensors. What sets 'Watchdog Alerting' apart from 'Ad hoc Data Analysis' is the scheduling of periodic analysis and triggering message alerts for preset criteria. The following are examples of actual production watchdog alerting systems.

4.1. SPAMBOT

During two years of operations, firewall log database analysis has been extremely reliable for alerting on abnormal outbound SMTP from IP addresses that are not recognized as mail servers. Although IDS signatures did a good job of detecting bursts of SMTP traffic from workstations, false alarms were frequent. Thus, a handy little shell script known as spambotchk.sh was born.

The theory of operation is simple. Every three minutes, the server's crontab runs the script, which will query the previous five minutes of firewall logs for Internet bound port 25 TCP activity originating from internal IP addresses not found in the list of recognized mail servers. If the count of connections and destination IP addresses exceeds a threshold, the script will generate an alert email to incident handlers. The IP address of any detected spambot is then added to a list of notices sent, which prevents any runaway spamming of the incident handlers. The notification list is cleared every night.

Once the thresholds were tweaked to allow for legitimate bursts of SMTP traffic, the spambot script has proven 100% reliability with zero false alarms. Future

development of the system will provide for initiating network capture of any offenders with automated analysis of the email content.

The pseudo code for the spambot detection script looks like this:

- Store the date string for 'Now'
- Calculate the date string for '5 minutes ago'
- Select connections on the Internet firewall interfaces where the source is not a known mail server, the service is port 25, and the protocol is TCP
- Step through the list of data comparing the count of emails and number of destination IP addresses against the thresholds for each
- If the host's traffic is over the threshold for both total count and destination hosts, send alert emails and record the IP address in the list of alerts sent

Here is a sample email notification from the script:

```
From: Spambotchk [do_not_reply@fwllog-server]
Sent: Tuesday, June 09, 2009 8:24 AM
To: Stingley, Mark
Subject: 192.168.184.117: SPAMBOT
```

```
SPAMBOT detected
2009-06-09 08:24
```

```
192.168.184.117, 126 connections, 105 targets
```

An example query for that spambot activity looks like the following, which is what the script evaluates:

```
mysql> select distinct count(*) as count, fwlsrc, fwlservice, fwlproto,
count(distinct fwldst) as targets from fwllogs.20090609 where fwltime
between "2009-06-09 08:19:00" and "2009-06-09 08:24:00" and fwlsrc =
"192.168.184.117" and fwlservice = "25" group by
fwlsrc,fwlservice,fwlproto;
```

count	fwlsrc	fwlservice	fwlproto	targets
126	192.168.184.117	25	tcp	105

```
1 row in set (0.03 sec)
```

The 'count' column at the left is the total number of connections made, which is compared to the threshold for total amount of SMTP connections. The 'targets' column at the right is the number of unique destination IP addresses. By evaluating both the amount of SMTP connections (count) and the number of targeted mail servers (targets), burst mail to destinations such as Google mail and Yahoo will be ignored. Otherwise,

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those users who compose a large number of messages offline would trigger the spambot watchdog when they connect to the network.

This is the actual production script in use (inline comments document each step):

```
spambotchk.sh

#!/bin/sh

#Version 20090903.01

#create some secure temporary files
TMPFILE=`tempfile`
TMPQRY=`tempfile`
MAILTMP=`tempfile`

#store the times NOW and 5 minutes ago in MySQL date time format
TNOW=`date "+%Y-%m-%d %H:%M"`
TTHEN=`date -d "5 minutes ago" "+%Y-%m-%d %H:%M"`

#botchk.list is a daily list of reported spambots, a simple way
#of avoiding self-spam and noise
#if the file doesn't exist, create it
if [ ! -f /var/run/botchk.list ]; then
    touch /var/run/botchk.list
fi

#build the query with the following criteria
#1. for the past five minutes
#2. for valid connections (not dropped)
#3. on internet firewall interfaces 192.168.15.1 and 192.168.15.2
#4. originating from internal systems (networks 192.168. and 172.16.)
#5. excluding internal destinations (NOT networks 192.168. and 172.16.)
#6. excluding known mailservers (subnets 192.106.101 and 192.168.8)
#7. looking at only SMTP traffic (destination port 25)
#8. examine only the top 40 talkers

echo "select distinct count(*) as count, count(distinct fwldst) as
targets,fwlsrc,fwlservice,fwlproto from fwllogs.fwllogs where fwltime
between \"\$TTHEN\" and \"\$TNOW\" and fwlaction = \"accept\" and
(fwlorig = \"192.168.15.1\" or fwlorig = \"192.168.15.2\") and
(mid(fwlsrc,1,8) = \"192.168.\" or mid(fwlsrc,1,7) = \"172.16.\") and
mid(fwldst,1,8) != \"192.168.\" and mid(fwldst,1,7) != \"172.16.\" and
mid(fwlsrc,1,11) != \"192.168.101\" and mid(fwlsrc,1,10) !=
\"192.168.8.\" and fwlservice = \"25\" group by fwlsrc, fwlservice,
fwlproto order by count desc limit 40;" > \$TMPQRY

#ISQL needs a blank line after the query statement
echo "" >> \$TMPQRY

#run the query with the 32 bit version of isql (renamed isql32)
#\$2>100 is total connections, \$3>10 is greater than 10 destinations
isql32 -b FWLogs32 logger somepassword < \$TMPQRY | grep '\.' | awk -
F"| " '{if (\$2>100 && \$3>10) print \$2\$3\$4}' >> \$TMPFILE
```

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```
#example output for a confirmed spambot
```

```
#+-----+-----+-----+-----+-----+
#| count | targets | fwlsrc          | fwlservice | fwlproto |
#+-----+-----+-----+-----+-----+
#|   809 |     564 | 192.168.124.38 | 25         | tcp      |
#|    4  |      2 | 192.168.139.1  | 25         | tcp      |
#|    3  |      1 | 172.16.104.26  | 25         | tcp      |
#|    1  |      1 | 172.16.103.91  | 25         | tcp      |
#+-----+-----+-----+-----+-----+
```

```
#stored text in $TMPFILE after the above grep/awk
```

```
# 809      564 192.169.124.38
```

```
#read the resulting file, exiting if no spambots were found
while read LINE; do
```

```
    if [ "$LINE" ]; then
```

```
        #for each line grab the total count, number of targets, and
        #ip address of the source
```

```
        CNT=`echo "$LINE" | awk '{print $1}'`
```

```
        TGT=`echo "$LINE" | awk '{print $2}'`
```

```
        IP=`echo "$LINE" | awk '{print $3}'`
```

```
        #see if the spambot has already been reported
```

```
        grep "$IP" /var/run/botchk.list
```

```
        #if the spambot IP address is a new discovery, process it
```

```
        if [ $? -ne 0 ]; then
```

```
            #add the spambot's IP address to the daily list
```

```
            echo "$IP" >> /var/run/botchk.list
```

```
            #build the text file to be emailed and sent to cell phones
```

```
            echo "SPAMBOT detected" > $MAILTMP
```

```
            echo `date "+%Y-%m-%d %H:%M"` >> $MAILTMP
```

```
            echo -e "\n" >> $MAILTMP
```

```
            echo "$IP, $CNT connections, $TGT targets" >> $MAILTMP
```

```
            mail -s "$IP: SPAMBOT" somebody@example.com < $MAILTMP
```

```
            mail -s "$IP: SPAMBOT" phone-number@mms.example.com < $MAILTMP
```

```
            #pause 15 seconds to let the mailer do its thing
```

```
            sleep 15
```

```
        fi
```

```
    fi
```

```
done < $TMPFILE
```

```
#delete the temporary files
```

```
rm -f $TMPFILE
```

```
rm -f $TMPQRY
```

```
rm -f $MAILTMP
```

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4.2. High Traffic

Since the connection rate can affect the firewall state table and degrade other traffic to the destination systems, critical systems can be watched closely. One example of a high-risk network asset is a DNS server. Following a prior incident, the lessons-learned resulted in development of a watchdog script to alert when connection rates to internal DNS servers exceeded a preset threshold.

In order to derive limits for alerting on high connection activity, a series of queries was executed to determine what was normal, such as follows:

```
mysql> select distinct mid(fw1time,12,4) as Time,count(*) as count from
fw1logs.20090205 where (fw1dst = "192.168.7.47" or fw1dst =
"192.168.7.48") and fw1src like "192.168.%" group by Time, fw1dst order
by count desc limit 10;
```

Time	count
08:5	5498
02:0	5122
04:0	3121
09:1	2916
09:0	2719
13:5	2454
13:0	1803
09:3	1761
08:4	1739
11:0	1732

```
10 rows in set (2.53 sec)
```

After collecting the ten-minute summaries from many days of firewall log records such as above, all of the peak traffic periods were more closely inspected to ensure that the data was indeed 'normal'. After all, if the evaluation criteria included anomalous traffic, any threshold limits would be invalid and would overlook situations that should be reported and investigated. Once a 'normal' peak number was determined, a starting threshold of fifty-percent over that number became the value for alerting.

The last adjustment to the watchdog script resulted from one server that had a large surge of DNS traffic for a very short period at the same time every day. The script was revised to except that one IP address during a small window around that time.

The following is the production script used for alerting on DNS server connection rates (inline comments document each step):

```

dnsdoschk.sh

#!/bin/sh

#Version 20090903.01

#create the temporary files
TMPFILE=`tempfile`
TMPQRY=`tempfile`
MAILTMP=`tempfile`

#store the times for NOW and 5 minutes ago in MySQL date time format
TNOW=`date "+%Y-%m-%d %H:%M"`
TTHEN=`date -d "5 minutes ago" "+%Y-%m-%d %H:%M"`

#convert HH:MM to HHMM for comparison to a known surge period
MINUTE=`date -d "$TNOW" "+%H%M"`

#the daily surge occurs between 04:00 and 04:15
TLOW="0400"
THIGH="0415"

#create a list of reported DNS DOS hosts, if it doesn't exist
if [ ! -f /var/run/dnschk.list ]; then

    touch /var/run/dnschk.list

fi

#create a query file with the following criteria
#1. examine the last five minutes (THEN and NOW)
#2. grab only DNS (port 53) traffic
#3. traffic for DNS servers at 192.168.19.12 and 192.168.19.13
#4. where the source is subnets 192.168.51,52,53, and 54
# these were subnets traversing the firewall for internal DNS
echo "select distinct count(*) as count,fwlsrc,fwldst from
fwllogs.fwllogs where fwltime between \"\$TTHEN\" and \"\$TNOW\" and
fwlservice = \"53\" and (fwldst = \"192.168.19.12\" or fwldst =
\"192.168.19.13\") and (fwlsrc like \"192.168.51.%\" or fwlsrc like
\"192.168.52.%\" or fwlsrc like \"192.168.53.%\" or fwlsrc like
\"192.168.54.%\") group by fwlsrc,fwldst order by count desc limit 10;"
> $TMPQRY

# ISQL needs a blank line after the query
echo "" >> $TMPQRY

#use awk to grab counts above the limit ($2>2000)
isql32 -b FW1-Logs32 logger some-password < $TMPQRY | grep '\.' | awk -
F|" '{if ($2>2000) print $2$3}' >> $TMPFILE

#example output for a definite problem
#+-----+-----+-----+-----+

```

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```

#| count | fwlsrc          | fwldst          |
#+-----+-----+-----+
#| 42595 | 192.168.52.152 | 192.168.19.13  |
#| 20293 | 192.168.52.152 | 192.168.19.12  |
#|    55 | 192.168.53.223 | 192.168.19.12  |
#|    50 | 192.168.52.153 | 192.168.19.12  |
#|    49 | 192.168.53.226 | 192.168.19.12  |
#|    49 | 192.168.53.71  | 192.168.19.12  |
#|    48 | 192.168.53.225 | 192.168.19.12  |
#+-----+-----+-----+

```

```

# read one line at a time from the file, exiting if empty
while read LINE; do

    if [ "$LINE" ]; then

        #store the count and the IP address for notification
        CNT=`echo "$LINE" | awk '{print $1}'`
        IP=`echo "$LINE" | awk '{print $2}'`

        #ignore the known surge from 192.168.53.14 if it's the right time
        if ([ "$IP" == "192.168.53.14" ] && [ $MINUTE -ge $TLOW ] && [
$MINUTE -le $THIGH ] ); then

            #log the known surge alert to a separate file
            echo "$TNOW: $IP - $CNT hits, skipped" >>
/var/log/loggrabber/dnsskip.txt
            continue

        fi

        #check if the offender has already been reported
        grep "$IP" /var/run/dnschk.list

        #if not, store the IP address then send email alerts
        if [ $? -ne 0 ]; then

            echo "$IP" >> /var/run/dnschk.list

            echo "DNS DOS detected" > $MAILTMP
            echo `date "+%Y-%m-%d %H:%M"` >> $MAILTMP
            echo -e "\n\n" >> $MAILTMP
            echo "$IP, $CNT connections" >> $MAILTMP
            mail -s "$IP: DNS DOS" some.user@example.com < $MAILTMP
            mail -s "$IP: DNS DOS" phone.number@mms.example.com < $MAILTMP

            sleep 15

        fi

    fi

done < $TMPFILE
#delete the temporary files

rm -f $TMPFILE

```

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```
rm -f $TMPQRY
rm -f $MAILTMP
```

Granted, the script is not the most sophisticated programming example. But, it works reliably and very seldom generates false alarms. Both the DNS DoS and Spambot watch were created rapidly using very simple tools and techniques to serve a specific need. Neither was meant to be a permanent solution. Future evolution of the scripts will likely move toward use of Perl for direct database access with the venerable DBI (Bruce, 2009) and DBD-mysql (Galbraith, 2009) modules. Use of a more powerful programming language than the Linux shell script will provide for more sophisticated data evaluation, faster operation, and eliminate the need for temporary files.

Outside of the critically useful alerting provided by such watchdog scripts, their development and use paves the way for tuning and verification of larger commercial systems such as security information or event managers. An inexpensive and simple system like the loggrabber and watchdog script combination can save serious embarrassment should an expensive appliance not alert on a serious security event.

5. Deep Analysis

Hardware resources limit the amount and complexity of data analysis that can be performed on the fw1-loggrabber server. If the server does not have enough CPU power, plenty of RAM, and fast disk drives, long running and complex queries will have a serious impact on both the insertion of data from the firewalls and any watchdog scripts. Once the server falls behind on the task of inserting the data into the database as it is received, the records are backlogged to the disk creating a downward performance spiral. The result is a system that no longer stores records fast enough to drive other queries that rely on near real-time data.

The solution is a big and fast replica server for any data analysis other than simple queries with limited scope. By offloading the more intensive analytical tasks to another server, a myriad of useful reports can be scheduled without fear of disrupting near real-time data collection. Deeper analysis is truly limited only by the imagination and desire to discover the unknown.

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5.1. Firewall Rule Usage

A very useful daily query is accumulation of rule uid frequency, because knowing which rules fire most often is critical to optimization of firewall performance. To quote Check Point:

Rule base processing is a top down process and more CPU expense will be incurred matching rules that are towards the bottom of the rule base than for those towards the top of the rule base. Once the traffic profile is known, you may be able to reorder rules so that the most heavily used rules, are nearer to the top of the rulebase to make rule matching more CPU efficient. When a packet is matched against a rule, no further processing of the packet in the rulebase is needed so if a heavily used rule is at the bottom of the rulebase it unnecessarily creates more workload. (Check Point, 2009)

As mentioned earlier, the rule UID is the only permanent identifier for a specific Check Point firewall rule. The other rule identifier, the rule ID, is temporary and it will change with every ruleset change and profile push. That is why the field “fwlrule” was eliminated from the fw1-loggrabber code revision.

The initial table for rule uid analysis is created with a query like this:

```
create table fw1logs.rule_stats select distinct mid(fw1time,1,10) as
Date,fw1rule_uid as RuleUID,count(*) as Count from fw1logs.20090130
group by Date,RuleUID order by Count desc;
```

Thereafter, updates are performed with:

```
insert into fw1logs.rule_stats select distinct mid(fw1time,1,10) as
Date,fw1rule_uid as RuleUID,count(*) as Count from fw1logs.20090131
group by Date,RuleUID order by Count desc;
```

Even though results can be retrieved by date, summary calculations can be done of a wide range of dates, such as:

```
select distinct RuleUID,sum(Count) as Total from fw1logs.rule_stats
group by RuleUID order by Total desc limit 10;
```

RuleUID	Total
{29DEE165-1363-6C71-3645-E6C332366508}	26376773
{20DC7494-2629-19A2-AF45-3BD4FD3624A5}	10836056
{3247A3D5-12F5-1484-8C8E-5E9E8973363D}	5199081
NULL	4363912
{7DB51D19-F27B-42AE-812B-B1D854C58B4A}	1934826
{41353DC6-2FEC-4CBA-94DE-7229D10AE6FB}	1796534

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Destination	Port	Count
192.168.149.15	25	617286
192.168.149.17	25	514737
192.168.148.24	443	303666
192.168.149.13	53	252626
192.168.149.12	53	245822
192.168.148.141	443	237265
192.168.149.80	80	103965
192.168.149.106	80	39385
192.168.9.114	443	39194
192.168.149.22	2048	24524

10 rows in set (1 min 31.18 sec)

Therefore, by methodically tabulating all of the accepted traffic inbound from the Internet, the free vulnerability assessment efforts of hackers can be put to good use.

The preceding is only a rough example of the potential for such analysis. A more comprehensive system should store the results by date and make delta comparisons with prior data. Such efforts may sometimes result in an outlier hit on a seldom-used valid port, but that is a small amount of noise and bother. The rewards are priceless for finding out quickly that an external host is reaching an internal host on a port that should not be open to the Internet.

5.3. Host Behavior

Profiling host activity is perhaps one of the most complex forms of analysis. The primary reason for the complexity is often the need for supplemental or correlating information. For example, just because a workstation hits the external host at IP address 1.2.3.4 many times a day is meaningless. Even if the domain name of the site is known, little can be determined without further correlation. However, if the host country identification is tied to the IP address, that can be significant.

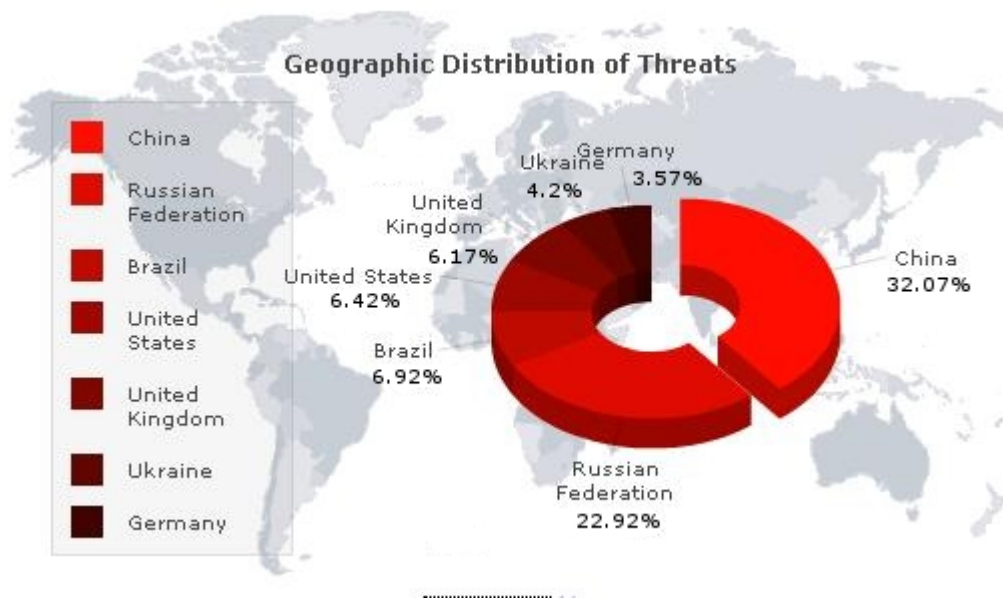
Early in 2007 during the mass RBN/MPack (Martinez, 2007) exploitation of public websites, a predictable pattern of workstation exploitation emerged in repeated network traffic capture and subsequent firewall connection analysis. Although the initial attack vector was most often a hacked legitimate U.S. website, one or more non-U.S. websites would be hit immediately thereafter by the host to download a veritable cocktail of malware.

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That trend appears to continue to this day with loggrabber analysis of many confirmed compromised hosts. A possible explanation is that the cybercriminal enterprises prefer to host their primary or “bullet proof” malware sites in countries that do not appear to have stronger information security laws and scrutiny or resources to cope with the situation (Armin, 2009). Regardless of the reason, the mere pattern change of host activity can be an indicator of a compromise or attempt.

Granted, working in one of those malware site ridden countries presents a greater challenge to host profiling. Such efforts will likely require reliance on other factors than just the geographic location. For many other analysts though, creating a running profile of daily workstation http activity will provide at the very least a list of hosts that deserve scrutiny.

To support the potential geographic relationship to malware, here is the Threatexpert.com (ThreatExpert, 2009) view of malware sources on 2009-07-15:



Threat Expert, 2009-07-15 04:20 UCT 1

Another reliable source of known malware sites is the venerable ZeuS Tracker, which documents the activity of the ZeuS crimeware network of Trojan Zbot notoriety. Here are the top 10 sources known to host malicious files (abuse.ch, 2009):

30 Russian Federation (RU)

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```

29 United States (US)
26 China (CN)
 7 Netherlands (NL)
 6 Ukraine (UA)
 6 Latvia (LV)
 5 Germany (DE)
 4 Lithuania (LT)
 4 Canada (CA)
 3 Taiwan (TW)

```

The following analytical example involves the use of a supplementary database table created by mapping the host country to the IP address using a tool called `geoipllookup` (GeoIP, 2009), which is available in most Linux distributions. The country-to-ip-address database table (`fwllogs.DST_COUNTRY`) has been populated with all of the unique http destination addresses and country codes. In an automated daily analysis system, a scheduled script would populate the table on a regular interval.

Here is a typical examination of firewall connection patterns for port 80 during forensic analysis of a host that was discovered to be compromised. This query was used:

```

mysql> select distinct country,count(distinct ipaddr) as Count from
fwllogs.20090130 natural left join fwllogs.DST_COUNTRY where fwlsrc =
"172.16.196.21" and fwlservice = "80" and fwldst = ipaddr group by
country order by Count desc;
+-----+-----+
| country | Count |
+-----+-----+
| US      |    122 |
| FR      |     3  |
+-----+-----+
2 rows in set (0.03 sec)

```

Continuing analysis of that host, the following table displays the connection pattern analysis for the period in question. The column below each date is the number of port 80 connections outbound from that host to each country listed.

Country	1/30	1/31	2/1	2/2	2/3	2/4	2/5
US	122	362	256	138	292	173	75
FR	3	11			7	6	6
EU		4			1		
NL		4	2	2	2	4	
CA		4	2	5	6	7	
GB		3			2	1	
DE		2				1	
IL		2	1	1			
IE		1	1				
JP		1					
LV		1		2			
RU		1	3			1	
UA		1					
AN		1					
AU		1			1		
BR					2	2	
LU					1		
EE						1	

This is a simple exercise, but a powerful one. At the beginning of the period and at the end, the user exhibits identical patterns. All the days in between, the user was hitting multiple countries. The key is deviation from established behavior.

The workstation in question was discovered to be compromised by Worm.Win32.AutoTDSS (AutoTDSS, 2009) on February 4th by routine manual analysis of daily network traffic captures of known malware IP addresses. Manual analysis is thorough, but tedious. There is a limit to the amount of traffic that can be ‘eyeballed’ by a trained analyst, which can produce delays in discovery of compromised systems. Had the described host geo-to-ip profiling system been automated and online at that time, it is very likely that the compromise would have been discovered by the user’s http traffic habit change on January 31st, or at least the morning of February 1st.

Such a system would have alerted on the http pattern change between January 30th and January 31st. A simple query could have retrieved the initial sequence of abnormal http hits (the DST_COUNTRY table maps IP address to country) like so:

```
select fwlname,fwldst,country from fwlogs.20090131 natural left join
fwlogs.DST_COUNTRY where fwlsrc = "172.16.196.21" and fwlservice =
"80" and fwldst = ipaddr and country != "" and country != "US" and
country != "FR" order by fwlname limit 25;
```

fwlname	fwldst	country
2009-01-31 13:04:28	206.223.183.156	IE
2009-01-31 13:04:28	206.223.183.156	IE
2009-01-31 13:08:06	204.11.52.67	CA
2009-01-31 13:08:07	81.3.150.213	RU
2009-01-31 13:11:57	92.61.149.127	DE
2009-01-31 13:11:57	92.61.149.127	DE
2009-01-31 13:11:58	92.61.149.127	DE
2009-01-31 13:11:58	92.61.149.127	DE
2009-01-31 13:11:58	92.61.149.127	DE
2009-01-31 13:12:01	88.214.197.132	GB
2009-01-31 13:12:01	88.214.197.132	GB
2009-01-31 13:12:01	88.214.197.132	GB
2009-01-31 13:12:01	88.214.197.132	GB
2009-01-31 13:12:02	88.214.197.132	GB
2009-01-31 13:13:35	122.249.238.191	JP
2009-01-31 13:13:35	122.249.238.191	JP
2009-01-31 13:13:37	80.77.86.202	EU
2009-01-31 13:13:38	80.77.86.202	EU
2009-01-31 13:13:38	80.77.86.202	EU
2009-01-31 13:13:39	194.165.4.7	UA
2009-01-31 13:13:40	94.247.3.40	LV
2009-01-31 13:13:40	94.247.3.40	LV
2009-01-31 13:13:55	94.247.3.40	LV
2009-01-31 13:13:55	94.247.3.40	LV
2009-01-31 13:13:55	94.247.3.40	LV

25 rows in set (0.06 sec)

All of the IP addresses found in the first twenty-five http hits were recorded at the time as malware sites at various locations that track cyber criminal activity. And, it is a good bet that the compromise happened at 2009-01-31 13:04:28 as the result of an injected web site visited by the user immediately prior to that time. Even though the actual compromise was not discovered through firewall log analysis, work continues on the automated system that will process the data in the described manner.

The system is far from perfect. Yet, such behavioral analysis is sometimes the only way to discover compromises by more sophisticated malware that defies signature recognition by network or host protection systems. Problem hosts are going to be those that do not routinely acquire the same IP address. A multi-national, multi-ethnic user population is a challenge as well. It is possible that a production system would profile only known high-risk workstations. Whatever the hurdles, they are worth jumping over to be able to see into the unknown.

6. Conclusions

This paper could have easily grown into a sizeable book packed with scores of case studies involving intrusion detection and incident handling. The data analysis potential of the system is that vast and infinitely rewarding. Though scrutiny of the firewall logs alone does not always yield the answer to a given suspect network traffic situation, it is almost always a reliable map to the answer.

Implementing the loggrabber technology in this project has been a departure from two historically common approaches to firewall log analysis: use of a third-party product, or coding the actual analysis in a programming language. With use of a third-party platform, flexibility can often be limited and much time devoted to a learning curve that is not portable to other analysis. Coding the actual log analysis in a programming language requires strong skills and considerable time, and the end product typically does not scale and is difficult to maintain.

Perhaps the greatest benefit of implementing a SQL data analysis platform for Check Point firewall log data is not in the analysis of the data, but in the process itself. The focus has been shifted to using skills that are portable across a wide variety of database platforms. The minimal shell scripting or Perl skills necessary to convert data or automate analysis tasks are well within the scope of network security analysts. Further, once an analyst becomes proficient with crunching the firewall logs, attention can be turned to importing and correlating data from any source that can write a text file or accept a SQL query.

7. Resource Links

The basic Linux server used for this project is stock Debian Linux 5.x retrieved from:

netinst CD image (generally 135-175 MB)

<http://www.debian.org/CD/netinst/>

The official firewall analysis support page for this project is:

<http://www.altsec.info/fwdataproj.html>

Materials available include:

1. The modified version fw1-loggrabber executable.
2. An fw1-loggrabber executable that meets the original v1.11.1 design specs (all original fields).
3. A package of the necessary 32-bit Debian libraries to run fw1-loggrabber on 64-bit servers.
4. Simple installation instructions for the packaged version, including LEA application setup on Check Point.
5. A comprehensive document for full-blown server setup and compilation.
6. Scripts for starting fw1-loggrabber and rotating the logs.
7. A wide variety of analysis scripts in Bash and Perl.
8. Additional resources as the project moves along.

8. Useful Links

- A. MySQL performance tips:
<http://forge.mysql.com/wiki/Top10SQLPerformanceTips>
- B. MySQL RAM tuning on Linux: <http://www.cyberciti.biz/tips/linux-hugetlbf-and-mysql-performance.html>
- C. Enabling Large Page Support in MySQL:
<http://dev.mysql.com/doc/refman/5.0/en/large-page-support.html>
- D. Splunk resources for fw1-loggrabber:
http://www.splunk.com/base/Community:Configure_OPSEC_LEA_input
- E. The official fw1-loggrabber project page:
<http://sourceforge.net/projects/fw1-loggrabber/>
- F. The Splunk fw1-loggrabber packaging (a real time-saver):
<http://www.splunk.com/view/SP-CAAABJV>, or
<http://download.splunk.com/support/OPSEC/fw1-loggrabber-splunk.tar.gz>

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