Global Information Assurance Certification Paper

Copyright SANS Institute
Author Retains Full Rights

This paper is taken from the GIAC directory of certified professionals. Reposting is not permitted without express written permission.

Interested in learning more?
Check out the list of upcoming events offering "Security Essentials Bootcamp Style (Security 401)"
at http://www.giac.org/registration/gsec
Full Packet Capture Infrastructure
Based on Docker Containers.

GIAC (GSEC) Gold Certification

Author: Mauricio Espinosa Gomez, wiref4lcon@gmail.com
Advisor: Adam Kliarsky
Accepted: April 30th, 2016

Abstract
Full packet capture systems have become an important piece of any Organization’s security infrastructure; having an exact picture of events that happened in the past is fundamental for authorized stakeholders who need to identify the cause-effect of relevant incidents. Particularly in IT security, every piece of information that flows through the network is considered a potential risk to the organization. There is no silver bullet to detect or prevent 100% of threats. Attackers are improving their methodologies to circumvent protective technologies with sophisticated evasion techniques. In most cases when an incident has already occurred, a Full Packet Capture (FPC) not only provides the history of the events in question, but might also provide interesting correlations with other phases of the incident that aren't easy to identify at first glance. One of the biggest challenges in today's Organizations is the cost of having an effective Centralized Full Packet Capture Infrastructure (CFPCI). Commercial solutions are quite expensive and can be hard to implement, here is where a good combination of Open Source Technologies such as Moloch, Puppet and Docker can help to minimize cost and effectively fill the gap.
1. Introduction

In today’s world, it is common to hear news about organizations being breached by malicious actors, even in highly protected environments; the risk of being exploited is always present, when an incident has already occurred, a full packet capture provides invaluable information to effectively backtrack the event in question. “Full packet capture data provides a full accounting for every data packet transmitted between two endpoints. “If we compare the investigation of computer-related crime to human-focused crime, having FPC data from a device under investigation would be equivalent to having a surveillance-video recording of a human suspect under investigation. Ultimately, if an attacker accesses a system from the network, there will be evidence of it within FPC data” (Sanders & Smith, 2013).

“FPC can be overwhelming due to its completeness, but it is this high degree of granularity that is valuable when it comes to providing analytic context” (Smith, Sanders, 2013), this context is not only useful for incident responders, but also works as an important and often delicate evidence for involved units in the organization, the most common are: IT Security, IT Operations, Network Operations, Human Resources and Legal¹.

The most common form of FPC data is the PCAP data format, it is supported by most open source solutions and has been the gold standard for FPC data for quite a while. The most popular library that allows applications to interact with network interfaces is Libpcap (Sanders & Smith, 2013).

There will be costs involved when planning a FPC infrastructure, depending on the total throughput and retention requirements, organizations should consider rightsizing storage, RAM, CPU and Network interfaces, the most common factor when generating FPC data is storage. PCAP files takes up a lot of space relative to all other data types; so determining the amount of storage is one of the most important aspects of the initial planning (Sanders & Smith, 2013).

¹ Prior to implementing a FPC infrastructure, it is recommended to consult the project scope with Legal and the local Country regulations.
There are a variety of commercial solutions that offer unique features for FPC, unfortunately they tend to be very expensive, sometimes hard to implement and sometimes inflexible. The benefit, nonetheless; is their guaranteed long term support. On the other hand, there are open source FPC solutions, the most important benefit is low cost, software is free and unlimited, world wide organizations may save up to 6 numbers when implementing Open Source Vs Commercial FPC solutions, other important feature is flexibility, it is possible to customize the technology to suit specific needs for different computing environments, or even combine it with other open source technologies to create new solutions. The big challenge, however; is the right headcount to support the tool and make it work.

There are other important factors to consider when implementing FPC, virtualization technologies have become very popular in Datacenters, the benefit of having private, hybrid or public Clouds, is also raising the bar of complexity for most organizations. Your FPC strategy might fall into different computing environments with different needs, here is where adaptability comes in to play. Automated provisioning and configuration management can be a difficult task to accomplish if we have VMs and Barebones in different Geographic locations. A well planned FPC approach should solve this problem with portable applications that can be rapidly deployed and orchestrated in different computing ecosystems.

Other important factor is security, upgrades and patching can be a nightmare if we have different applications in non-isolated environments, container technologies are quite useful for this cases, the benefit of having disposable applications that can be upgraded without touching inner components of the host system provides an efficient way to automate upgrades and patching without downtimes.

In general, there are two main approaches for implementing a full packet capture infrastructure: decentralized and centralized. The most common is decentralized and involves placing independent capturers in the network, if an event occurs, the analyst should have to login to each standalone capturer to get the specific network traffic information, this architecture works well for small networks where traffic segregation is limited to 10 FPC points. The centralized architecture consists of different aggregators or capturers that connect to a central data-aggregation instance and provides a single point of visibility for the
entire network traffic, this scales well for medium-large networks and provides an effective way for security analytics, one of the caveats, however, is the single point of failure, in most cases if the data-aggregator goes down, the network visibility will be lost, there are ways to circumvent this scenario using High Availability (HA) related technologies, such as: clustering, load balancing, failover, etc.

2. Overview of the tools

2.1 Moloch

Among FPC open source solutions, Moloch stands as one of the few that provides a complete FPC Framework, Moloch was developed by Andy Wick and Eoin Miller both members of AOL’s emergency response team. “Andy Wick has more than 15 years of development experience at AOL. He has recently come into the CERT group and has begun developing tools for defense and forensics. Eoin Miller specializes in using IDS and full packet capture systems to identify drive by exploit kits and the traffic that feeds them. He regularly contributes to the development of signatures for Emerging Threats/OISF” (Shmoocon 2013 - Moloch A New And Free Way To Index Your Packet Capture, 2013).

Moloch is capable of handling high speed Networks and its very flexible for specific needs, some of its main features are: scalable IPv4 packet capturing (PCAP), Indexing and Database System powered by Elastic Search, and a wonderful WEB GUI. (Moloch, n.d.)Moloch includes three main components: the “Capturer” which sniffs the network interface, parses the traffic and creates the Session Profile Information (SPI) data, the “Elastic Search Database” used to store and search through the SPI data; and the “Viewer” who provides the web interface that allows GUI and API access from remote hosts to browse or query SPI data and retrieve stored PCAP files. Moloch can be adapted for both centralized and decentralized architectures. For the purpose of this paper we will use the centralized or “Multiple Hosts Monitoring Multiple Segments” architecture (Moloch Architecture, 2014). This involves multiple capturers placed in different network segments, each one receiving traffic from “Mirrored” or “Tapped” ports and aggregating data to one central location.

Mauricio Espinosa, wiref4lcon@gmail.com
Multiple Hosts Monitoring Multiple Network Segments

Figure 1 – Sample Multi Network Deployment Single Moloch Cluster from https://github.com/aol/moloch/wiki/Architecture

2.2 Docker

Developed by Solomon Hykes, and released in March 2013 under the Apache 2.0 license, Docker stands as an open standard platform for developing, packaging and running portable distributed applications. With Docker, it is possible to build, ship and run applications on any platform such as PCs, clouds, data centers or virtual machines. Docker provides a simplistic way for packaging all the required applications with their respective...
dependencies, libraries and system tools, into one piece of software unit, called Docker image (Vohra, 2015).

Docker images are different from virtual machine images, the main benefit is resource optimization, while virtual machines run on a separate guest OS, Docker images run within the same OS kernel, this means; multiple isolated environments called “Docker containers” can be running simultaneously in the same host sharing the same kernel (Vohra, 2015).

Some of the benefits of using containers are: encapsulation, portability, reduced overhead and scalability. Encapsulation means everything needed by the application can be packaged within the container, this includes dependencies and environment variables. Containers are Linux “Distro” and platform agnostic, which makes them portable to any environment. They also provide reduced overhead associated with server density (containers are typically 1/10th to 1/100th the size of the equivalent application packaged within a VM). Scalability means containers can be dynamically reduced or expanded, this can be applied to either one or multiple instances through centralized orchestration.

Docker can be useful with high performance applications (HPA), FPC is a good example of HPA. Consider three Moloch capturers in separate containers running in the same host, each container sniffing in separate 1Gbs network interfaces, on peak hours the host might experience a substantial resource contention for Memory, CPUs and block I/O, if the host is a VM on top of a hypervisor; the hypervisor might also experience unexpected resource contention and perhaps hit the performance of other VMs within the same virtual ecosystem. We know there are explicit OS native methods to address this issue (local cgroups), with Docker, is fairly easy to ensure Quality of Service (QoS) for HPA without affecting external entities beyond the containment space.

In addition, consider installing a honeypot and IDS in the FPC host, this is often useful to deter, detect or prevent an attacker of gaining unauthorized access to critical forensic data, most honeypots are limited to run “out of the box” in Debian/Ubuntu, if our internal policies dictate RHEL/Centos, you might dedicate a considerable amount of time to make the application work in Red Hat,

Mauricio Espinosa, wiref4lcon@gmail.com
Docker can easily address this issue leveraging a flexible space for running packages compiled under different Linux “Distros“ in the same host.

2.3 Puppet

Developed by Luke Kanies, founder of Puppet Labs in 2005. Puppet stands as a powerful configuration management system, Puppet can handle hundreds of thousands of nodes from central or distributed locations, Puppet manages data, including users, packages, processes, services and any imaginable component of the system. It is very flexible and robust, capable of managing complex and distributed components to ensure consistency and availability across different OS platforms (Rhett, 2013).

Some of its main features are: “Deployment of new systems with consistent configuration and data installed, upgrade security and software packages across the enterprise, roll out new features and capabilities to existing systems painlessly, adjust system configurations to make new data sources available, decrease the cost and effort involved in minor changes on hundreds of systems, simplify the effort and personnel involved in software deployments, automate build-up and tear-down of replica systems to test proposed changes, repurpose existing computer resources for a new use within minutes, gather a rich data set of information about the infrastructure and computing resources, provide a clear and reviewable change control mechanism” (Rhett, 2013)

For this demonstration, we will show how Puppet can be used to build and enforce the configuration of Docker containers; this method can be used in either: “Agent/Master” or “Stand-Alone” architectures accordingly. (Overview of Puppet’s Architecture, 2016).

3. Lab setup

For the purpose of this paper, a simple FPC configuration model will be shown, we will use a small virtual environment running on a laptop simulating the core components of a centralized FPC infrastructure, this model, however; can be scaled to hundreds of nodes, and can be quite efficient if we compare it with commercial solutions.

Mauricio Espinosa, wiref4lcon@gmail.com
Full Packet Capture Infrastructure Based on Docker Containers.

Figure 2 – Lab Setup

Lab components:

VMware fusion: 8.1.0

1 Virtual machine acting as the Puppet Master server (Configuration manager):
  OS: Debian 8.3.0
  Hostname: deb_puppet_master.fpc.in
  CPU: 1
  RAM: 2048 MB
  HD: 20 GB
  IP: 192.168.96.147
  Applications: puppetmaster-passenger (3.7.2)

1 Virtual machine acting as the Elastic Search Database and Moloch’s viewer (GUI):
  Hostname: deb_moloch_es.fpc.in
  OS: Debian 8.3.0
  CPU: 1
  RAM: 2048 MB
  HD: 20 GB
  NIC: 1

Mauricio Espinosa, wiref4lcon@gmail.com
IP: 192.168.96.148
Applications: puppet agent (3.7.2)

2 Virtual machines acting as Moloch Capturers (aggregators):
  Hostname 1: deb_moloch_cap_1.fpc.in
  Hostname 2: deb_moloch_cap_2.fpc.in
OS: Debian 8.3.0
CPU: 1
RAM: 1024 MB
HD: 20 GB
NIC 1: IP: 192.168.96.150
NIC 2: SPAN / Mirror
NIC 1: IP: 192.168.96.149
NIC 2: SPAN / Mirror
Applications: puppet agent (3.7.2)

**Note:** we won’t go into details of how to install a Debian 8 VM in VMware Fusion, at this point, you should have your 4 VM’s up and running in the same VLAN (Virtual LAN) with Internet connection accordingly. Ensure the capturers have the second NIC up and running in promiscuous mode.

Your hypervisor setup should look similar to the following image:

![Figure 3 – Virtual Machine Layout](image)

**Note:** All the following commands should be executed as root.

**Puppet Master setup:**
1. Update and upgrade packages:
   `apt-get update && apt-get upgrade`
2. Set timezone to UTC:
   `dpkg-reconfigure tzdata`
   `apt-get install –y ntpdate && ntpdate pool.ntp.org`

Mauricio Espinosa, wiref4lcon@gmail.com
3. Install useful packages:

```bash
apt-get -y install vim curl git tree mc
```

4. Assign FQDN to "/etc/hostname" and "/etc/hosts" files:

```bash
root@deb_puppet_master:~# cat /etc/hosts
127.0.0.1 localhost
192.168.96.147 deb_puppet_master.fpc.in deb_puppet_master puppet

# The following lines are desirable for IPv6 capable hosts
::1 localhost ip6-localhost ip6-loopback
ff02::1 ip6-allnodes
ff02::2 ip6-allrouters
root@deb_puppet_master:~#
```

*Figure 4 – Sample /etc/hosts File*

5. Reboot for changes to take effect.

6. Install the Puppet master server and agent, for this demonstration, we will use Puppet’s Passenger version ([Configuring a Puppet Master Server with Passenger and Apache, n.d.](#)) which is scalable to hundreds of nodes in production environments:

```bash
apt-get install puppetmaster-passenger
```

7. For this demonstration we will use version 3.7.2:

```bash
root@deb_puppet_master:~# puppet --version
3.7.2
```

*Figure 5 – Getting the Puppet Version*

8. Start the Puppet Master service:

```bash
puppet master
```

9. Install the “garethr/docker” module developed by Gareth Rushgrove for managing Docker from Puppet: ([garethr/docker, n.d.](#))

```bash
puppet module install garethr-docker
```

10. After installation, the “docker” module should appear in Puppet’s “modules” folder:

```
Left   File                        Command   Options        Right
etc/puppet/modules... /etc/puppet/modules/docker/files
```

*Figure 6 – Puppet Modules*

11. Create an additional folder where Moloch files will be hosted:

```bash
mkdir -p /etc/puppet/modules/docker/files
```

Mauricio Espinosa, wiref4lcon@gmail.com
12. The directory structure with the necessary files for this demonstration is publicly available on Github, run the following commands to clone it to your local instance:

```
cd /etc/puppet/
git clone https://github.com/wiref4lcon/giac_moloch.git
cp -fr giac_gold/* .
```

**Note:** Your directory structure inside “/etc/puppet/” should look like the following image:

![Puppet Directory Structure](image)

**Figure 7 – Puppet Directory Structure**

**Note:** The “docker” module will be enforcing two different profiles: “moloch_es” (Elasticsearch Database) and “moloch_cap” (Capturer), each one will have different configuration files. The “moloch_cap” and “moloch_es” folders will hold the necessary components for Docker to build images using the “Dockerfile”. The “cap_etc” and “es_etc” folders will hold the configuration files for each application accordingly, if any of this files are modified (the md5 checksum changes), Puppet will recreate the container with the new changes.

![Reflected Changes](image)

**Figure 8 – Reflected Changes**

Connect “deb_moloch_es.fpc.in” to the Puppet Master server:

Mauricio Espinosa, wiref4lcon@gmail.com
Once we have the Puppet Master ready to start enforcing configurations, we can proceed to install and connect the Puppet agents of the three VMs that will be part of the centralized full packet capture model, the following process should be performed separately in each VM; for this demonstration, we will show how to connect the VM “deb_moloch_es” to our Puppet Master server:

In the VM named “deb_moloch_es.fpc.in”, perform the following process:

1. Assign FQDN of the hostname in “/etc/hostname” and include the following entries in “/etc/hosts”:

   ![Sample /etc/hosts File](image)

2. Set timezone to UTC:

   ```
   dpkg-reconfigure tzdata
   apt-get install ntpdate && ntpdate pool.ntp.org
   ```

3. Reboot to apply changes:

4. Update, upgrade and install the Puppet agent:

   ```
   root@debian:/home/vmware# apt-get update && apt-get upgrade
   root@debian:/home/vmware# apt-get install puppet
   ```

5. Ensure no previous certificates are in place:

   ```
   root@deb_moloch_es:/home/vmware# rm -rf /var/lib/puppet
   ```

6. Send the certificate request to the Puppetmaster (acting as the CA):

   ```
   root@deb_moloch_es:/home/vmware# puppet agent -t
   ```

7. In the VM “deb_puppet_master.fpc.in” ensure no previous related certificate is in place and accept the new request by signing the certificate:

   ```
   root@deb_moloch_puppet_master:~/# puppet cert clean deb_moloch_es.fpc.in &&
   puppet cert sign deb_moloch_es.fpc.in
   ```

Mauricio Espinosa, wiref4lcon@gmail.com
8. In the “deb_moloch_es.fpc.in” VM run the following command to start the system configuration enforcing process:

```
puppet agent -t
```

**Note:** if you get the following error:

```
Error: Could not request certificate: The certificate retrieved from the master does not match the agent's private key.
To fix this, remove the certificate from both the master and the agent and then start a puppet run, which will automatically create a new one.
```

```
On the master:
  puppet cert clean deb_moloch_es.fpc.in
On the agent:
  1a. On most platforms: find /var/lib/puppet/ssl -name deb_moloch_es.fpc.in.pem -delete
  1b. On Windows: del /var/lib/puppet/ssl/deb_moloch_es.fpc.in.pem /F
  2. puppet agent -t
```

**Figure 11 – Sample Error**

Make sure the time matches between both hosts and run the following commands:

```
In deb_puppet_master.fpc.in:
puppet cert clean deb_moloch_es.fpc.in
In deb_moloch_es.fpc.in:
rm -rf /var/lib/puppet && puppet agent -t
```

9. Once completed, the “moloch-es” and “moloch-viewer” containers should be up and running:

```
root@deb_moloch_es:/home/vmware# docker ps
CONTAINER ID        IMAGE                             COMMAND                  CREATED              STATUS                      PORTS                NAMES
ebbba016eab6       moloch_es                        /usr/bin/supervisord    4 minutes ago        Up 4 minutes              0.0.0.0.0/0            moloch-es
29e02016eab6       moloch_es                        /usr/bin/supervisord    4 minutes ago        Up 4 minutes              0.0.0.0/0            moloch-es
```

**Figure 12 – Verify Containers**

10. Verify the container’s IP with the following command:

```
docker exec moloch-es ifconfig
```

**Note:** If the IP isn’t “172.17.0.2” you will need to replace the three entries in the following location inside the Puppet Master server:

Mauricio Espinosa, wiref4lcon@gmail.com
"/etc/puppet/modules/docker/files/es_etc/elasticsearch.yml" and restart both containers with the following commands:

docker restart moloch-es && docker restart moloch-viewer

**Note:** Repeat steps 1 to 8 on the virtual machines: “deb_moloch_cap_1.fpc.in” and “deb_moloch_cap_2.fpc.in” (make sure you have the second NIC of each capturer are up before step 8), once completed, you should have a centralized full packet capture infrastructure based on Docker containers.

Open your browser (Preferably Firefox) and go to the following URL:

https://192.168.96.148:8005/stats

Enter username: admin and password: admin

The following screen shows Moloch’s “Stats” section, where two capturers are sending metadata to the central instance:

![Moloch Stats](image)

**Figure 13 – Moloch Stats**

This model can scale to hundreds of nodes aggregating metadata to a central location:
Figure 14 – Scaled Deployment

Moloch offers a powerful interface to query metadata using BPF’s (Berkeley Packet Filters). It is also possible to browse payloads content and export them to PCAP files.

Figure 15 – Moloch Interface

It is important to note PCAPS are stored locally in each aggregator (Moloch capturer), when the “Download Segment Pcap” or “Download Entire Pcap” options are selected, the “Moloch Viewer” process of the centralized instance will request the remote “Moloch Viewer” to handle directly to the user the PCAP file in question. For the purpose of this demonstration we used the

Mauricio Espinosa, wiref4lcon@gmail.com
“Bad fix” cited in the “Viewer issues with multiple nodes” (Wick, 2016), for production environments, a PKI infrastructure is recommended.

4. Conclusion:

The model presented in this paper demonstrates how effective open source solutions can be to proactively leverage a cost-effective; centralized full packet capture infrastructure. As one of a kind; Moloch offers a simplistic, but powerful forensic approach for network surveillance, capable of processing hundreds of billions of records, and the ability to run queries on a nice WEB GUI. Automation is a fundamental piece for operational resiliency; even with a Disaster Recovery Plan (DRP), unexpected downtimes can have an impact over the initial stages of an Incident Response Plan (IR). Puppet can help to mitigate this risk, with a flexible configuration enforcing framework, reacting to events and keeping the desired state of services. The inclusion of Docker containers to the Linux world has opened a wide horizon of emerging technologies, the biggest win of containers is: “Minimalistic Isolation”, which increases the portability and orchestration of distributed applications to optimized cloud environments, particularly for the exposed centralized full packet capture infrastructure model, containers can provide resource contention to the network level and disposable aggregators that can be recreated or upgraded in seconds.
3. References

Configuring a Puppet Master Server with Passenger and Apache. (n.d.). Retrieved from puppet.com:
https://docs.puppetlabs.com/guides/passenger.html


garethr/docker. (n.d.). Retrieved from forge.puppetlabs.com:
https://forge.puppetlabs.com/garethr/docker


Moloch Architecture. (2014). Retrieved from Github:
https://github.com/aol/moloch/wiki/Architecture

Overview of Puppet’s Architecture. (2016). Retrieved from puppet.com:
https://docs.puppet.com/puppet/4.4/reference/architecture.html


http://www.securitytube.net/video/7187

https://github.com/aol/moloch/wiki/FAQ

doi:10.1109/PDP.2013.41
# Upcoming Training

<table>
<thead>
<tr>
<th>Event Name</th>
<th>Location</th>
<th>Date Range</th>
<th>Type</th>
</tr>
</thead>
<tbody>
<tr>
<td>SANS Secure Japan 2020</td>
<td>Tokyo, Japan</td>
<td>Mar 02, 2020 - Mar 14, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Munich March 2020</td>
<td>Munich, Germany</td>
<td>Mar 02, 2020 - Mar 07, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Northern VA - Reston Spring 2020</td>
<td>Reston, VA</td>
<td>Mar 02, 2020 - Mar 07, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS St. Louis 2020</td>
<td>St. Louis, MO</td>
<td>Mar 08, 2020 - Mar 13, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Dallas 2020</td>
<td>Dallas, TX</td>
<td>Mar 09, 2020 - Mar 14, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>CS-Cybersecure Catalyst Women's Academy SEC401</td>
<td>Brampton, ON</td>
<td>Mar 09, 2020 - Mar 14, 2020</td>
<td>Community SANS</td>
</tr>
<tr>
<td>Dallas 2020 - SEC401: Security Essentials Bootcamp Style</td>
<td>Dallas, TX</td>
<td>Mar 09, 2020 - Mar 14, 2020</td>
<td>vLive</td>
</tr>
<tr>
<td>CS-Cybersecure Catalyst New Canadians Academy SEC401</td>
<td>Brampton, ON</td>
<td>Mar 09, 2020 - Mar 14, 2020</td>
<td>Community SANS</td>
</tr>
<tr>
<td>CS-Cybersecure Catalyst New Career Academy SEC401</td>
<td>Brampton, ON</td>
<td>Mar 09, 2020 - Mar 14, 2020</td>
<td>Community SANS</td>
</tr>
<tr>
<td>SANS Prague March 2020</td>
<td>Prague, Czech Republic</td>
<td>Mar 09, 2020 - Mar 14, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS San Francisco Spring 2020</td>
<td>San Francisco, CA</td>
<td>Mar 16, 2020 - Mar 27, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Norfolk 2020</td>
<td>Norfolk, VA</td>
<td>Mar 16, 2020 - Mar 21, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>Mentor Session - SEC401</td>
<td>Charleston, SC</td>
<td>Mar 17, 2020 - May 19, 2020</td>
<td>Mentor</td>
</tr>
<tr>
<td>Mentor Session - SEC401</td>
<td>Reston, VA</td>
<td>Apr 01, 2020 - Jun 10, 2020</td>
<td>Mentor</td>
</tr>
<tr>
<td>SANS 2020</td>
<td>Orlando, FL</td>
<td>Apr 03, 2020 - Apr 10, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Riyadh April 2020</td>
<td>Riyadh, Kingdom Of Saudi Arabia</td>
<td>Apr 04, 2020 - Apr 16, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS 2020 - SEC401: Security Essentials Bootcamp Style</td>
<td>Orlando, FL</td>
<td>Apr 05, 2020 - Apr 10, 2020</td>
<td>vLive</td>
</tr>
<tr>
<td>SANS Bethesda 2020</td>
<td>Bethesda, MD</td>
<td>Apr 14, 2020 - Apr 19, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Minneapolis 2020</td>
<td>Minneapolis, MN</td>
<td>Apr 14, 2020 - Apr 19, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS London April 2020</td>
<td>London, United Kingdom</td>
<td>Apr 20, 2020 - Apr 25, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Boston Spring 2020</td>
<td>Boston, MA</td>
<td>Apr 20, 2020 - Apr 25, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>Community SANS San Diego SEC401</td>
<td>San Diego, CA</td>
<td>Apr 20, 2020 - Apr 25, 2020</td>
<td>Community SANS</td>
</tr>
<tr>
<td>SANS Baltimore Spring 2020</td>
<td>Baltimore, MD</td>
<td>Apr 27, 2020 - May 02, 2020</td>
<td>Live Event</td>
</tr>
<tr>
<td>SANS Pen Test Austin 2020</td>
<td>Austin, TX</td>
<td>Apr 27, 2020 - May 02, 2020</td>
<td>Live Event</td>
</tr>
</tbody>
</table>